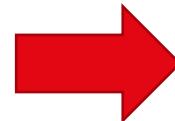




# **CIVIL-309: URBAN THERMODYNAMICS**

**Assist. Prof.  
Dolaana Khovalyg**

**Lecture 09:  
Human Outdoor Comfort**



Week	Date	Time	ID	Topics	Responsible
12	25.11	2 x 45'	L9	<b>Human Outdoor Comfort:</b> Parameters affecting human comfort and comfort indices (UTCI, PET)	DK
		1 x 45'	P9	<b>Group work – simulation practice based on L9:</b> methods to calculate thermal comfort indices from ENVI-met simulation, dynamic thermal comfort simulation	KL
13	02.12	3 x 45'	--	<b>Intermediate presentations of group projects</b>	DK, KL
14	09.12	2 x 45'	L10	<b>Climate-Sensitive Urban Design:</b> complex interaction of all urban elements and their effect on UHI and outdoor environmental quality	KL
		1 x 45'	P10	<b>Group work – simulation practice based on L10:</b> developing an integrated solution in ENVI-met for the climate-sensitive urban design	KL
15	16.12	2 x 45'	L11	<b>Urban Energy</b> (renewable energy sources in cities). <b>Summary of the course.</b>	DK
		1 x 45'	P11	<b>Group work</b> - finalizing the analysis and the report	KL
<b>Submission of group projects and peer-evaluation by 23.12 (12:00)</b>					

# Intermediate presentations on Dec. 2:

**Goal:** Review the progress of your group work, provide feedback and recommendations on the final part

- Each group will have 15 minutes total: **10 minutes** for **to present** and **5 minutes** for **Q&A**
- Respect the schedule — your presentation **must not exceed 10 minutes**
- Plan and divide the presentation tasks within your group (decide who presents which part)
- All group members must be present during your assigned time slot
- If you have a problem with your allocated time slot, coordinate with another group to exchange slots
- Attending other groups' presentations is optional, not mandatory

## Schedule of presentations:

Time	Group	Time	Group
15:15-15:30	Group 1	16:30-16:45	Group 6
15:30-15:45	Group 2	16:45-17:00	Group 7
15:45-16:00	Group 3	17:00-17:15	Group 8
16:00-16:15	Group 4	17:15-17:30	Group 9
16:15-16:30	Group 5	17:30-17:45	Group 10



# CONTENT:

## I. Introduction

- **Outdoor thermal environment**
- **Human thermoregulation and comfort**

## II. Human Energy Balance

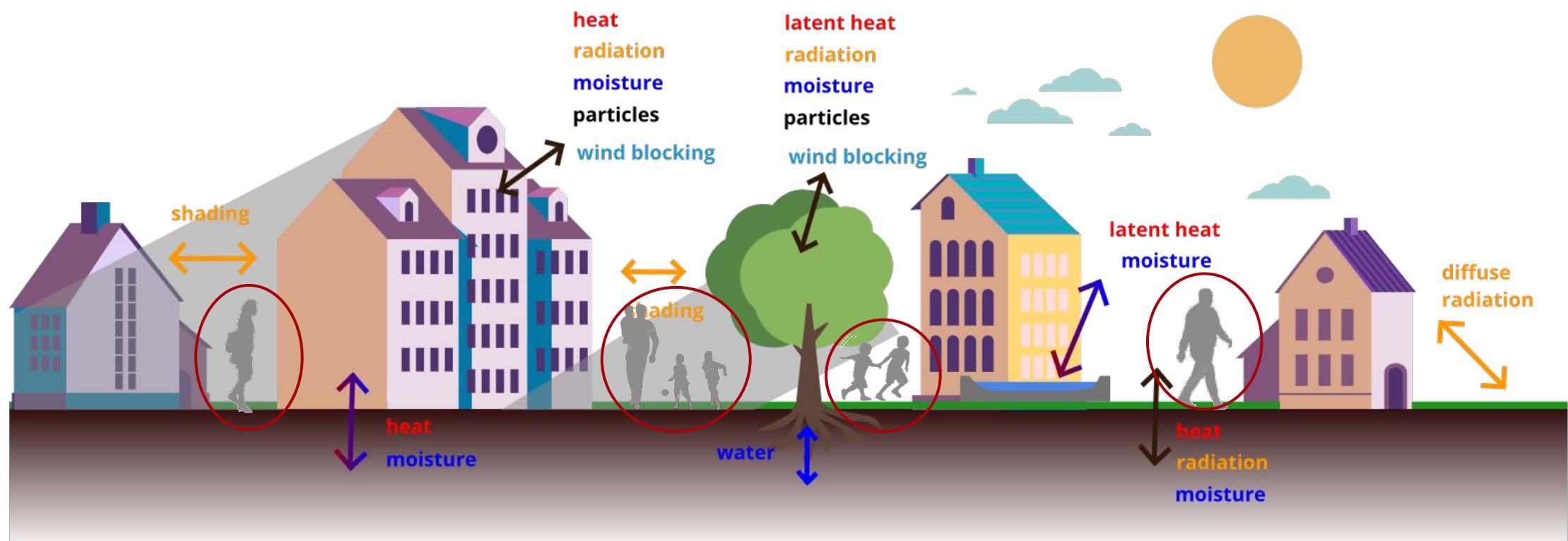
- **Human metabolic rate**
- **Radiation budget**
- **Mean radiant temperature ( $T_{mrt}$ )**
- **Human and clothing properties**
- **Sensible heat flux**
- **Evaporative heat flux**

## III. Outdoor Thermal Comfort

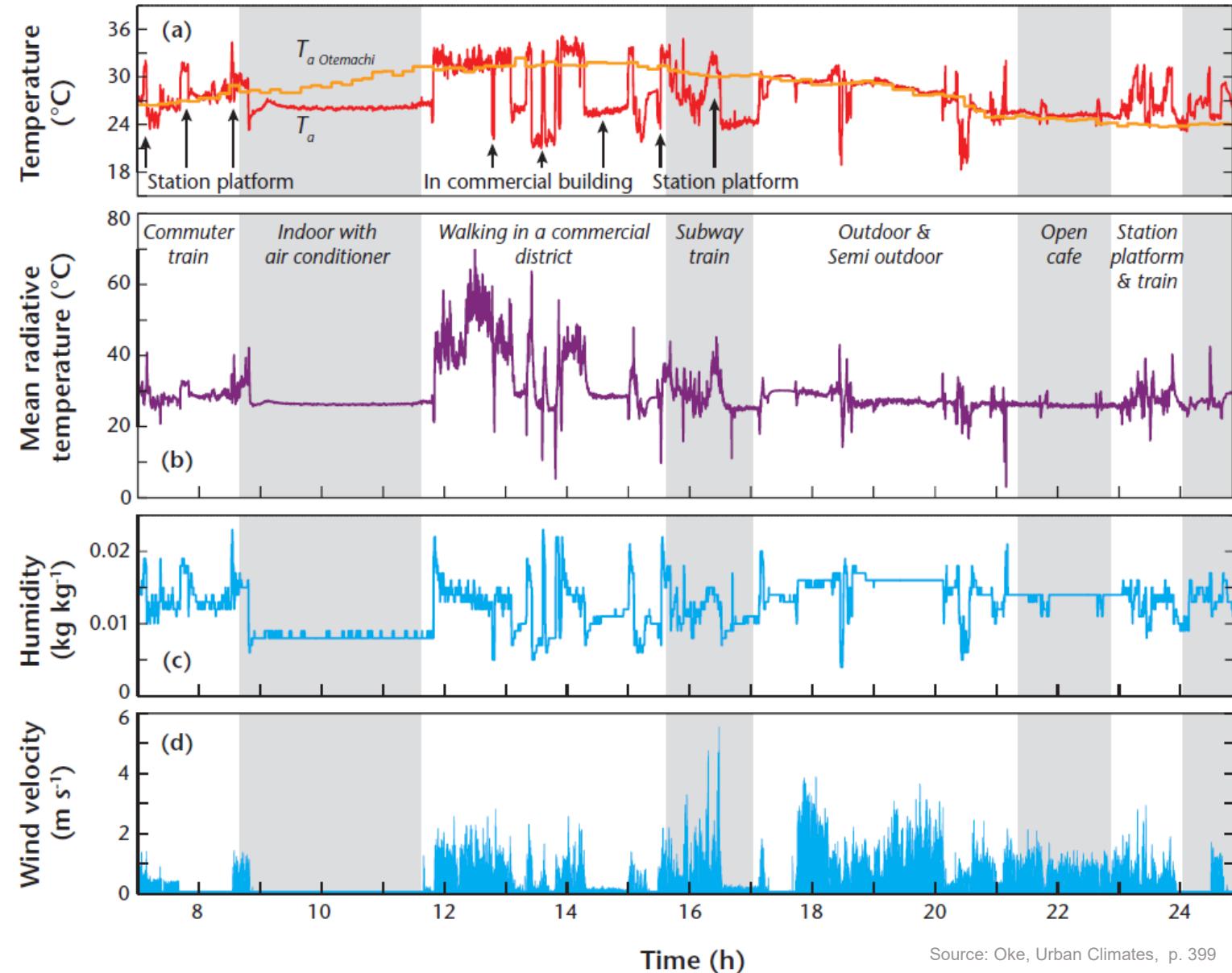
- **Overview of indices**
- **Empirical indices**
- **Indices based on human energy balance (COMFA, PET, UTIC)**



- Cities are *designed, shaped, and occupied* by humans → should provide comfort and well-being
- **Outdoor human comfort** is an *essential parameter* to access **the quality of urban microclimate**
- Human body *interacts* with outdoor environment via *all modes of heat transfer*
- The **uniqueness** of humans, as urban elements, in their **adaptability**, and **transient behavior**



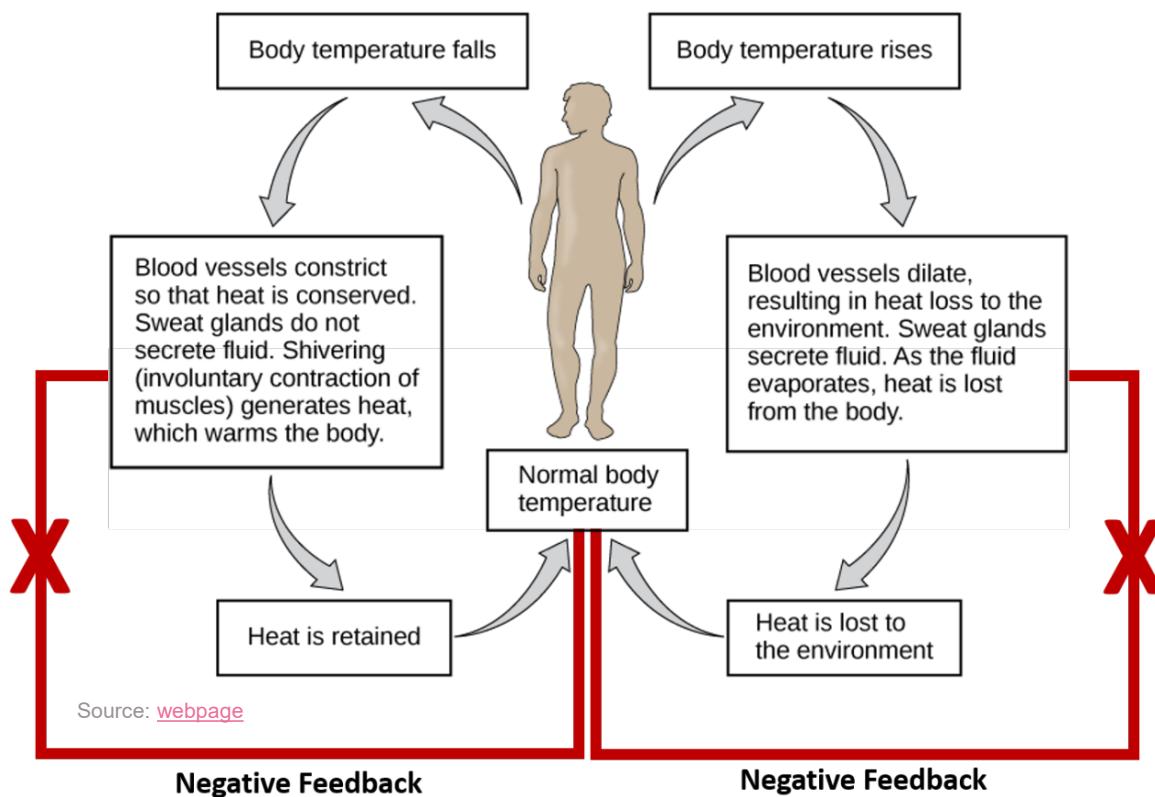
- Greatly influenced by the built environment (e.g., anthropogenic heat, evaporation, and evapotranspiration of plants, shading by trees and man-made objects, and ground surface cover such as natural grass and artificial paving, etc.)
- People **experience different thermal sensation** while carrying out the outdoor activities in streets, plazas, urban parks, etc.



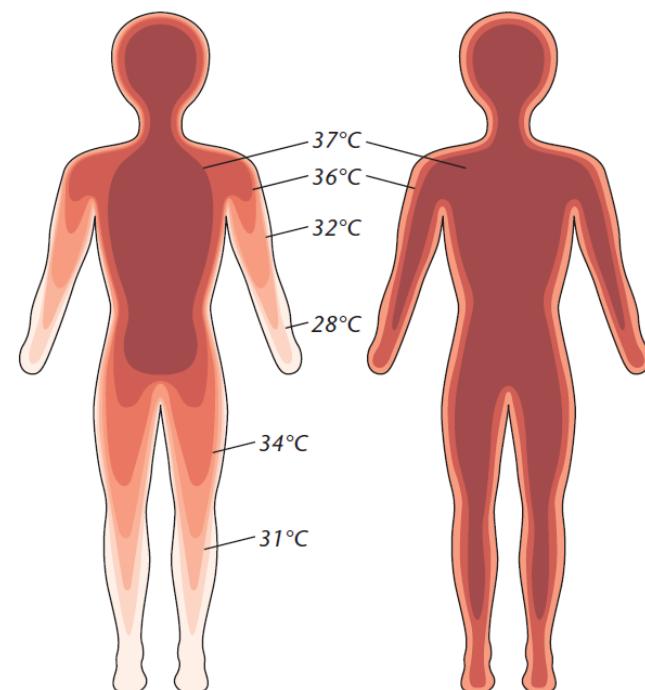
Source: Oke, Urban Climates, p. 399

# Human Thermoregulation

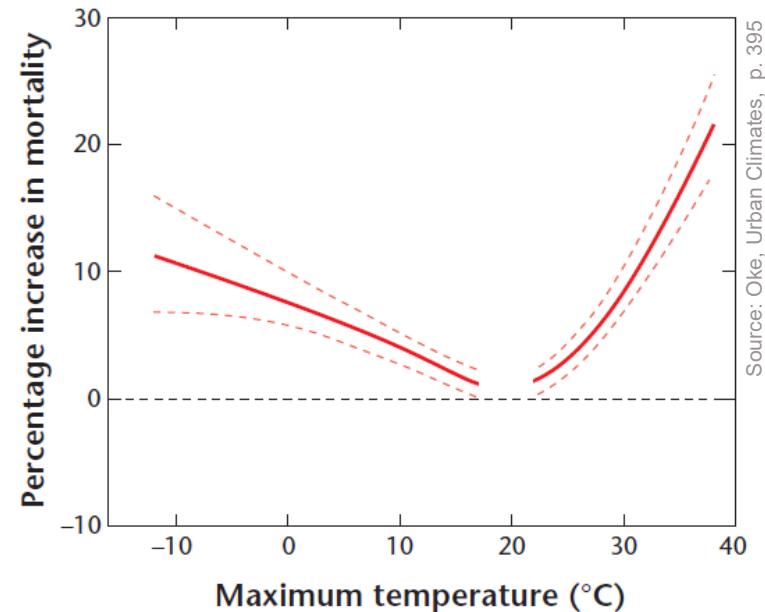
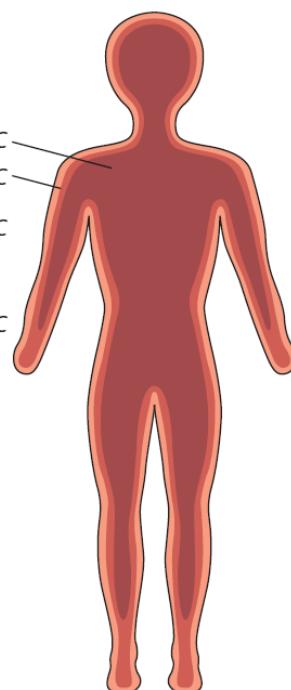
- The human beings are homeotherms therefore the body tries to maintain an internal temperature  $\sim 37^{\circ}\text{C}$ .
- The mechanism of heat balance and temperature control is regulated by the **hypothalamus**
- The human body temperature can be used as an indicator of its thermal condition.



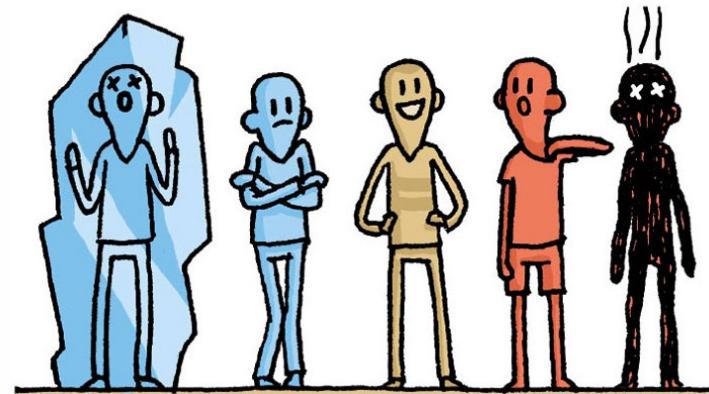
(a) Cool conditions



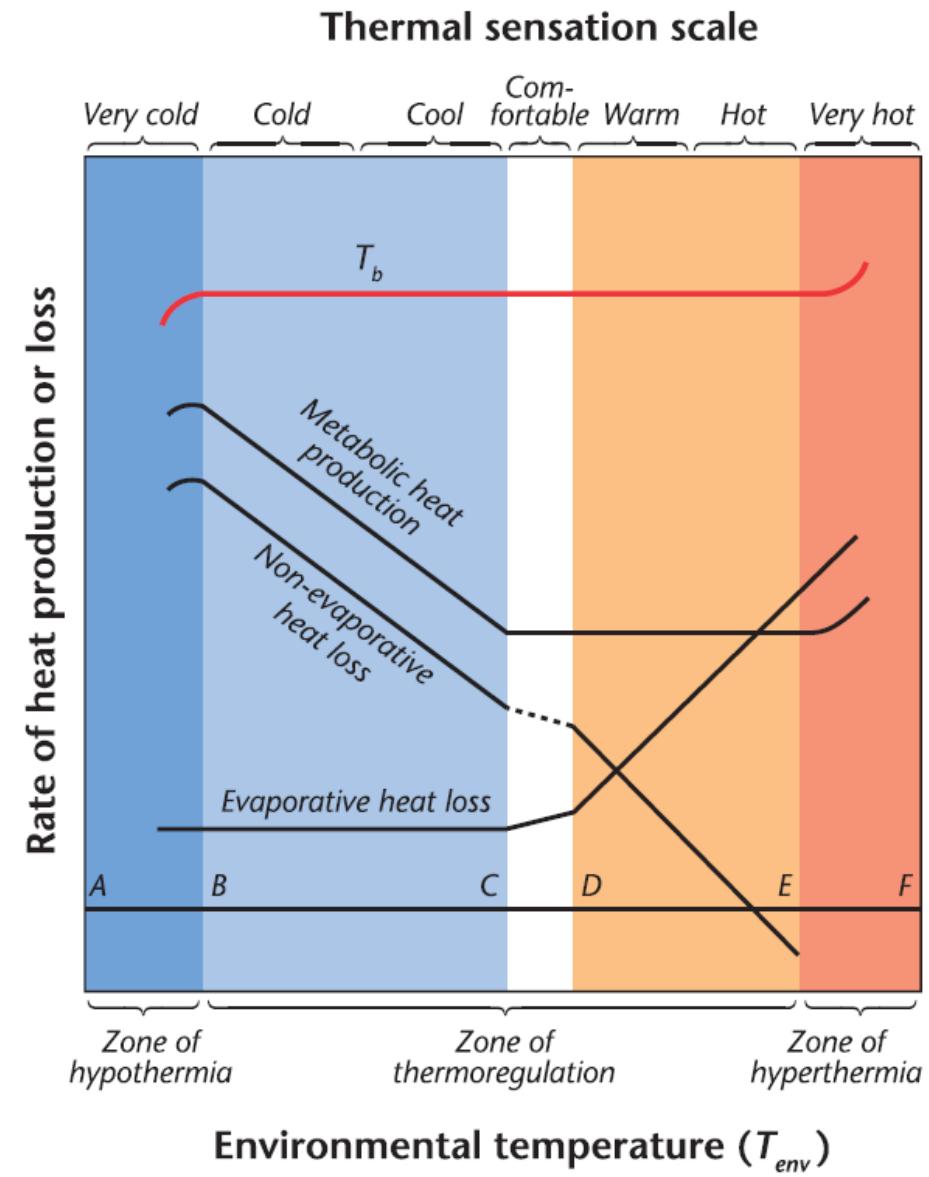
(b) Warm conditions



- **COMFORT** – a state of *physical ease* and *freedom* from **pain** or **constraint**
- **THERMAL COMFORT** “*...the condition of mind that expresses satisfaction with the thermal environment and is assessed by subjective evaluation*” (ISO 7730)



- **Thermal comfort** is mainly achieved when **there is a balance** between **the generation of metabolic heat within the body** and **the loss of heat from the body** (via the mechanisms of *conduction, convection, radiation* and *evaporation*).



Source: Oke, Urban Climates, p. 394



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- **Outdoor thermal environment**
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## II. Human Energy Balance

- **Human metabolic rate**
- **Radiation budget**
- **Mean radiant temperature ( $T_{mrt}$ )**
- **Human and clothing properties**
- **Sensible heat flux**
- **Evaporative heat flux**

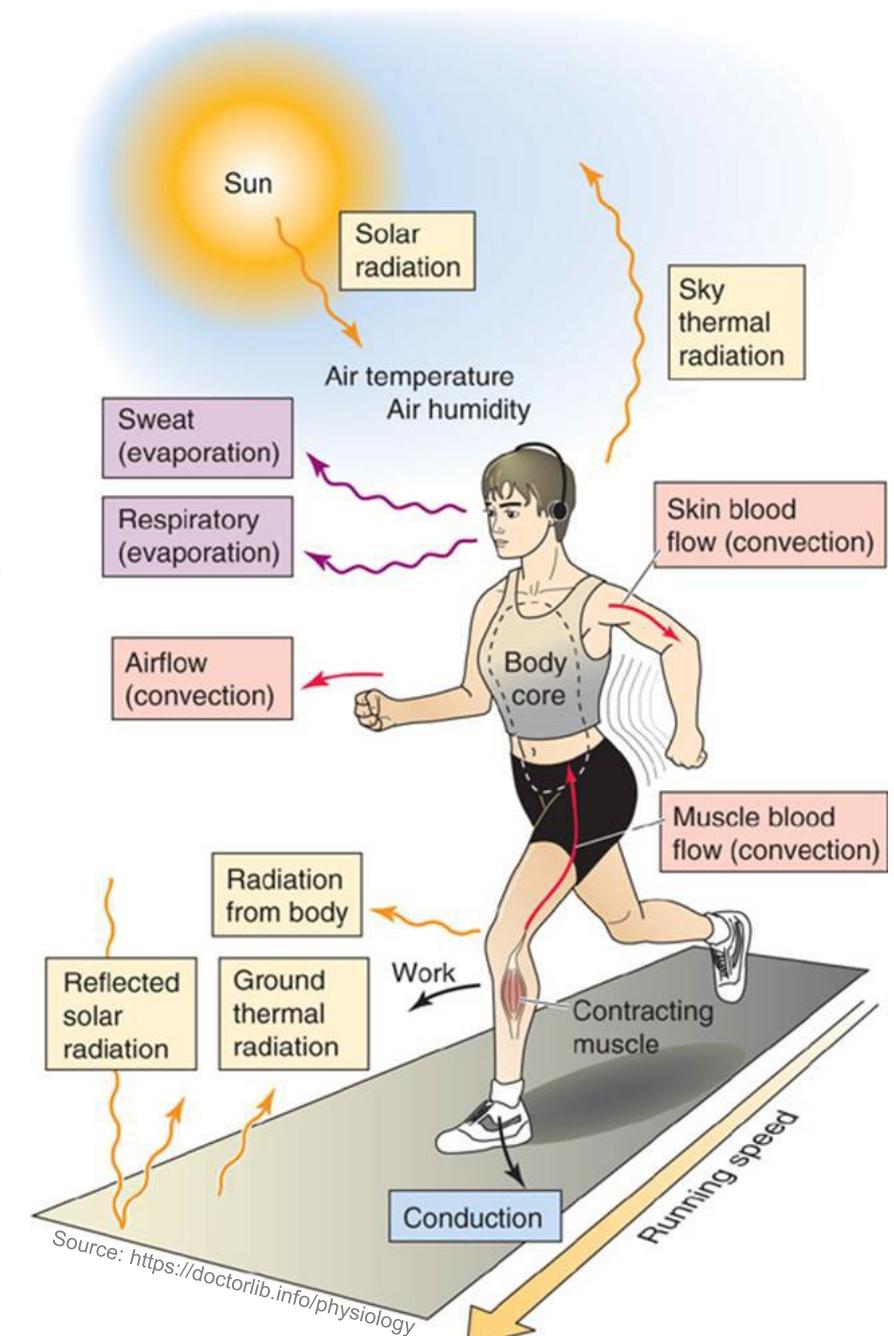
## III. Outdoor Thermal Comfort

- **Overview of indices**
- **Empirical indices**
- **Indices based on human energy balance (COMFA, PET, UTIC)**

- The **energy exchange** with the ambient environment occur across the outer surface of the body.
  - Metabolic rate  $Q_M$  is *internal energy* required to *sustain functioning* of the *human body*, generated from the food. It contains two parts,  $M$  (metabolic activity) +  $W$  (physical work output)
  - Heat exchange via **conduction**  $Q_G$  is normally *relatively small* as typically just a small proportion of the body's surface area is in contact with a solid surface.
  - The *healthy body* (e.g., non-obese) regulates heat fluxes so that **heat storage** is minimal ( $\Delta Q_S \sim 0$ ).

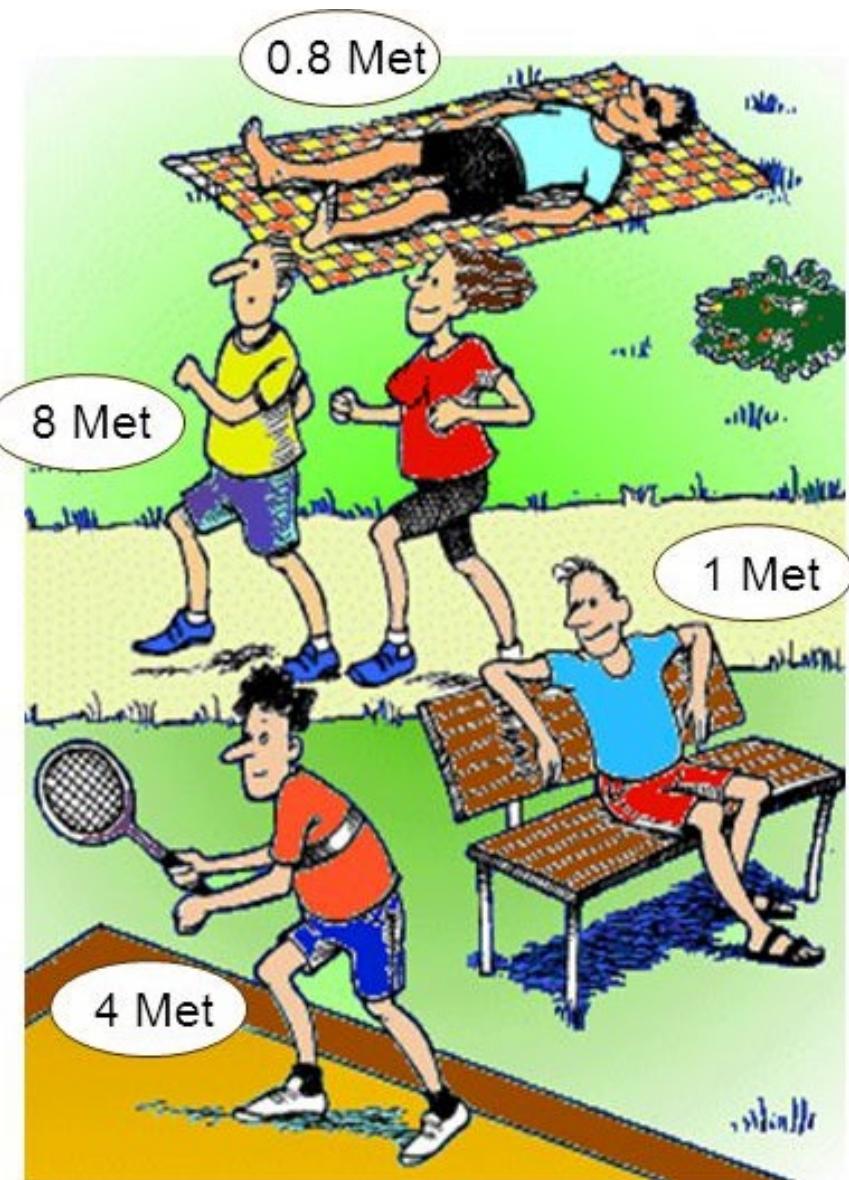
$$Q^* + Q_M = Q_H + Q_E + Q_G + \Delta Q_S \quad (9-1)$$

Radiation budget  
*Human metabolism*  
 Sensible heat  
 Latent heat  
 Ground heat  
 Stored heat



- The rate of transformation of chemical energy into *heat* and **mechanical work** by **metabolic activities** of an **individual**, per **unit** of **skin surface area** (expressed in units of *Met*) equal to **58.2 W/m<sup>2</sup>** (the energy produced per unit skin surface area of an *average person* seated at rest).

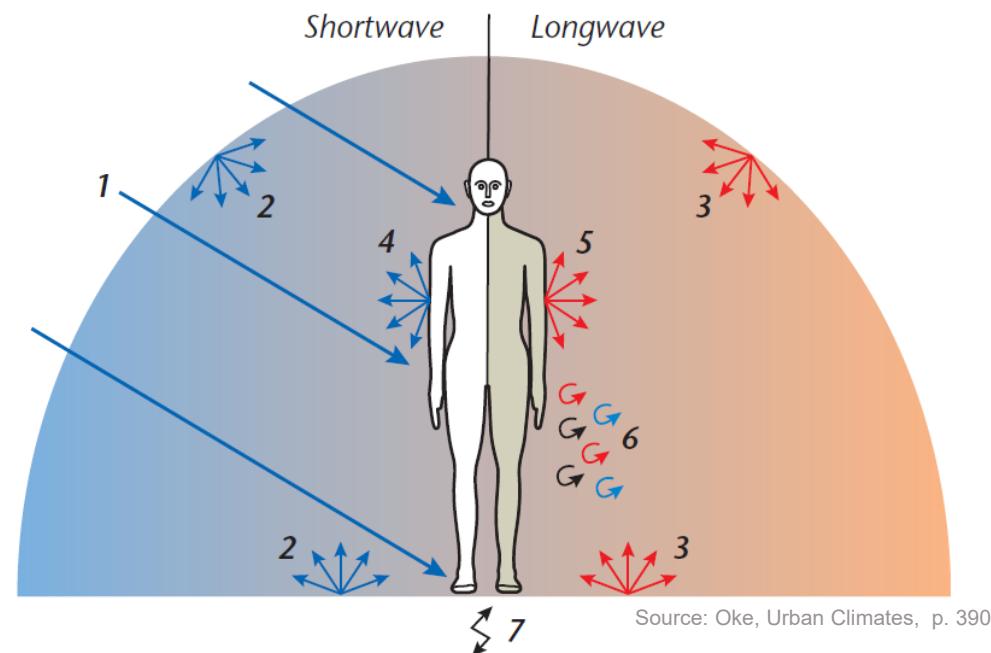
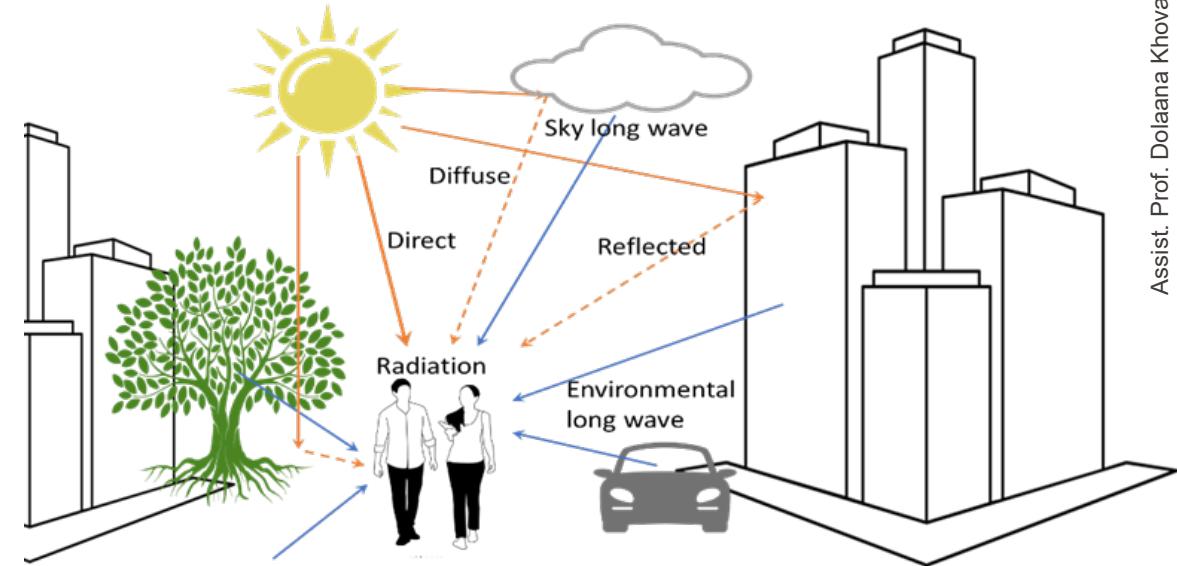
Activity type	Met	W/m <sup>2</sup>
Reclining	0.8	45
Seated, relaxed	1.0	58
Sedentary activity (office, dwelling, school, laboratory)	1.2	70
Standing, light activity (shopping, laboratory, light industry)	1.6	93
Standing, medium activity (domestic work, machine work)	2.0	116
Walking on level ground:		
2 km/h	1.9	110
4 km/h	165	2.8
5 km/h	200	3.4



- The **radiation budget** for an **individual** is the same as that for the **surface radiation budget** of any natural surface (its application to humans is *more complicated* due to *the human shape*):

$$(3-35) \rightarrow (9-2) \quad Q^* = K^* + L^* = (K_{\downarrow} - K_{\uparrow}) + (L_{\downarrow} - L_{\uparrow})$$

$$(9-3) \quad Q^* = (S + D) \cdot (1 - a) + (L_{\downarrow} - L_{\uparrow})$$

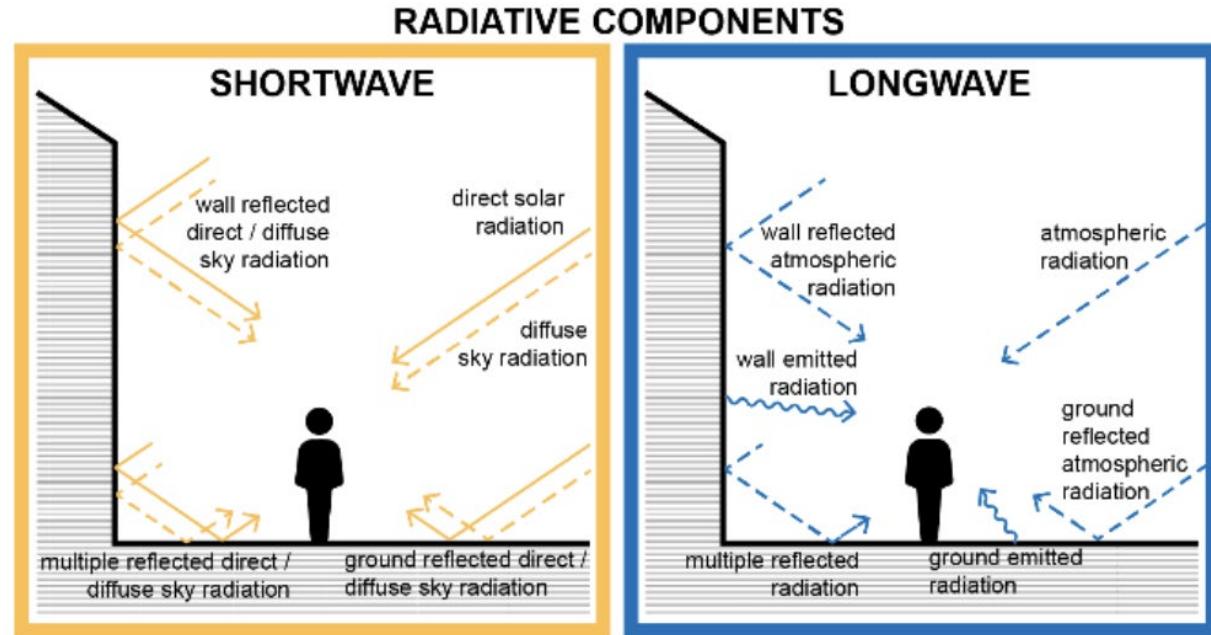


- (1) direct shortwave radiation  $S$  that impinges on the sunlit part of the body;
- (2) diffuse shortwave radiation  $D$  that originates from the sky as a result of scattering and from the ground as a result of reflection;
- (3) diffuse longwave radiation  $L_{\downarrow}$  that is emitted from the sky vault and from the ground;
- (4) reflected shortwave radiation  $(S + D) \cdot (1 - a)$  controlled by the albedo of the clothed body;
- (5) emitted longwave radiation  $L_{\uparrow}$  which is a function of surface temperature;
- (6) convective heat loss  $Q_H$  by sensible and latent heat exchange with the ambient air that is partly a function of wind speed and;
- (7) conductive heat exchange  $Q_G$  with the ground through physical contact.

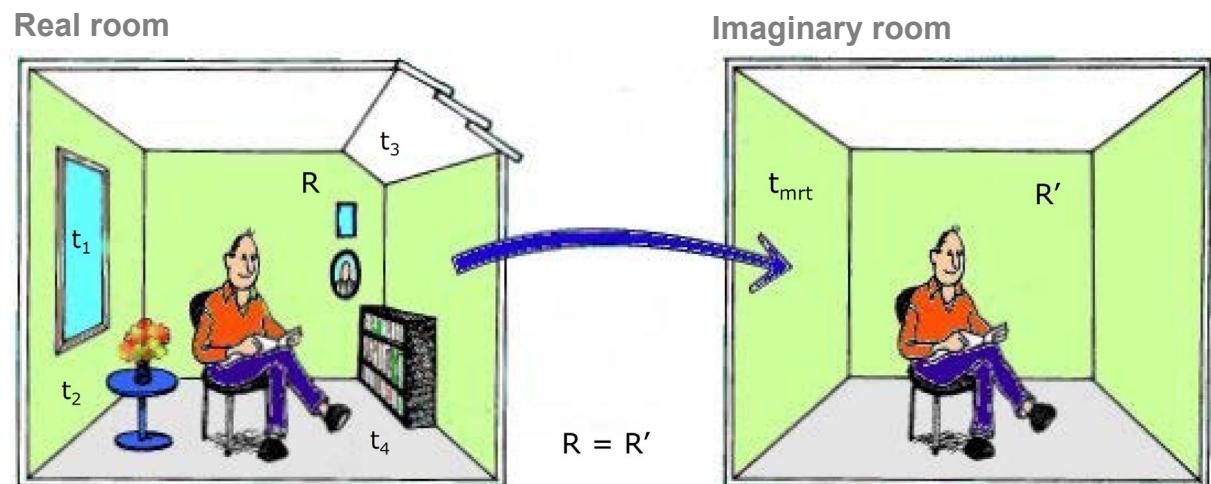
- Actual radiant environment around a person is **very diverse**. Thus, to numerically represent how human beings experience radiation, a parameter  **$T_{MRT}$**  is defined.
- Mean Radiant Temperature  $T_{mrt}$  (K)** - a *surface temperature* of a *blackbody* (perfect emitter) that generates *the same radiation* as that absorbed by the body

$$T_{mrt} = \sqrt[4]{K_{\downarrow} \cdot a + L_{\downarrow} \cdot \varepsilon} \quad (9-4)$$

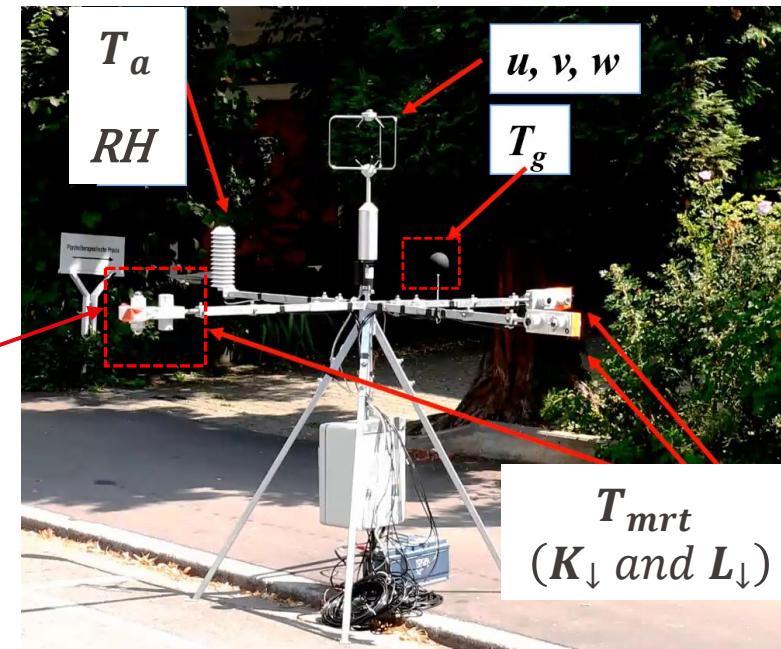
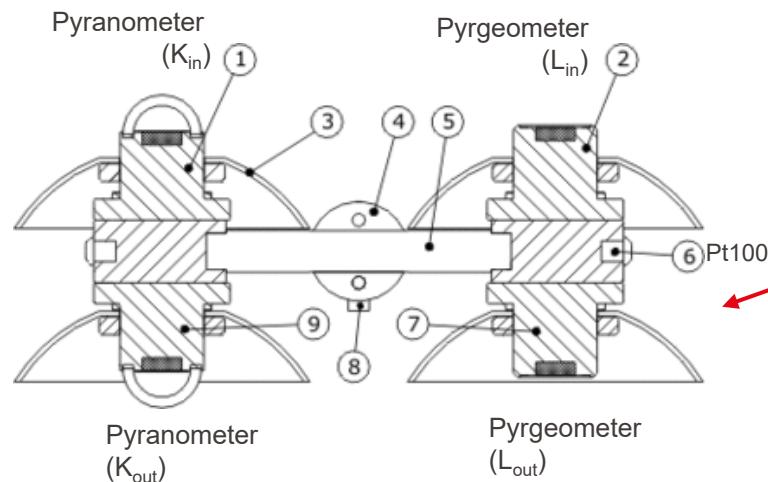
$a$ ,  $\varepsilon$  – albedo and emissivity of the outer surface of the body (clothed surface)  
 $\sigma$  – Stefan-Boltzmann constant ( $5.67 \cdot 10^{-8} \text{ W/m}^2 \text{K}^4$ )



Source: 10.1088/1742-6596/2069/1/012186



- $T_{mrt}$  (K) can be estimated from the **globe temperature measurements**:
  - **Globe thermometer** – a blacked hollow sphere with a diameter  $D$  with a temperature sensor in the center (a standard diameter is 6 inch, 0.15 m)
  - Assuming the globe thermometer is in equilibrium, its reading from internal thermometer reflects the **convective** and **(longwave) radiative heat exchange** around the globe thermometer.
- $T_{mrt}$  (K) can be estimated based on **the plane radiant temperature** in six opposite directions measured using a set of radiometer (measuring radiant heat).





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- Surface area of the body  $A_{body}$  in  $\text{m}^2$  (DuBois formula):

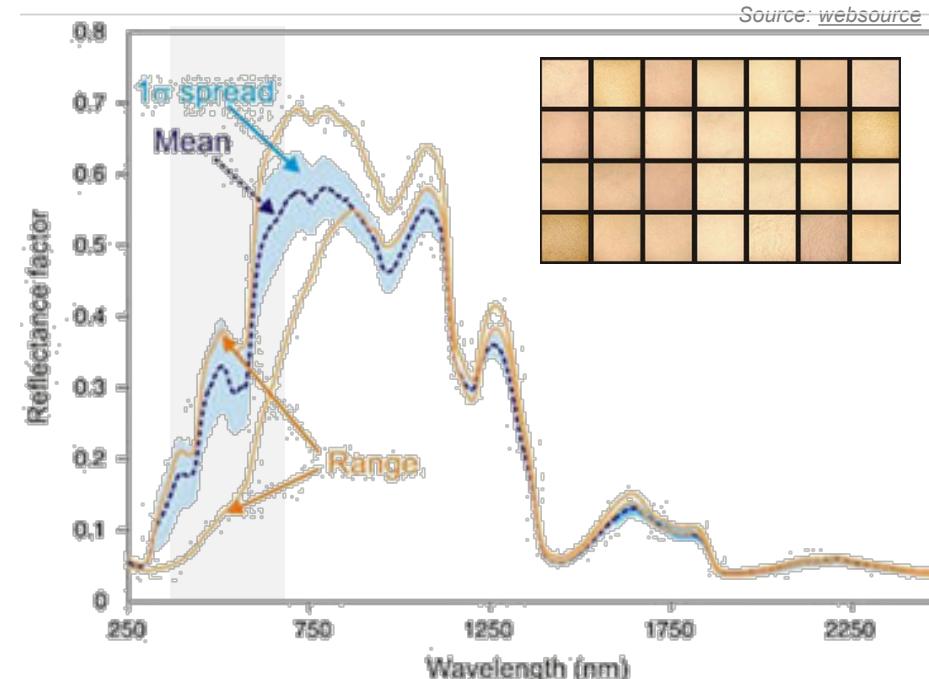
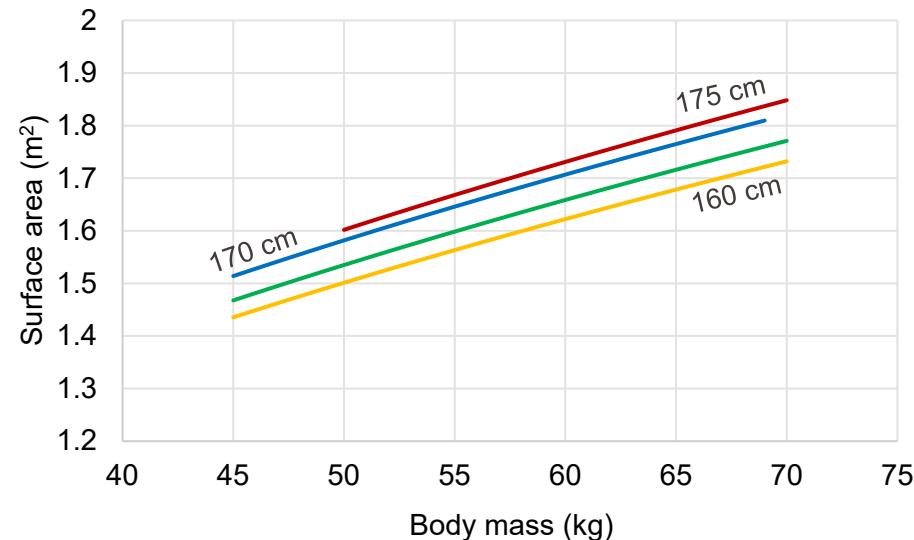
$$A_{body} = 0.007184 \cdot M^{0.425} \cdot H^{0.725} \quad (9-5)$$

$M$ (kg) – human body mass,  $H$  (cm) – human height

- “Average” human body parameters:

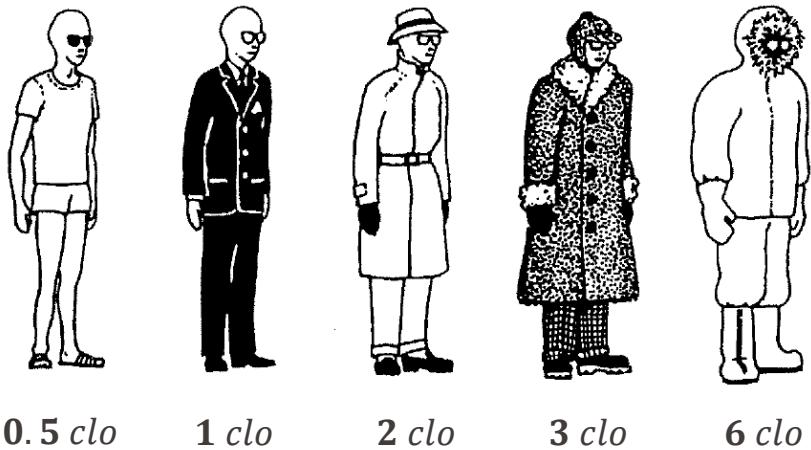
70 kg,  $H = 165$  cm,  $r_{body} = 0.12$  m,  $A_{body} = 1.8 \text{ m}^2$

- Reflectivity of human skin, depending on pigmentation (melanin) and skin blood flow (hemoglobin), regulates absorption of radiation:
  - Varies from 0.15 (dark) - 0.35 (light) at 0.4-0.7  $\mu\text{m}$  (visible wavelength)
  - Increases sharply to 0.6 between 0.8-1.2  $\mu\text{m}$
  - Drops at longer wavelengths ( $> 1.2 \mu\text{m}$ )

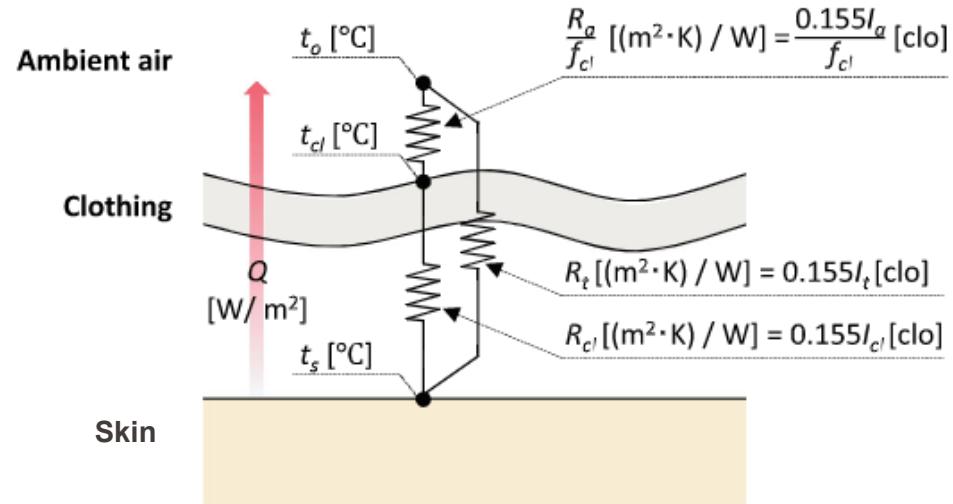


# Clothing: Thermal Resistance

- Clothing is *an interface* between *body* and *environment*.
- Various types of clothing vary in their **thermal resistance  $I_{cl}$**  (*insulative capacity*) measured in "**clo**":



$$1 \text{ clo} = 0.155 \frac{m^2 \cdot K}{W}$$



Garment	Insulation $I_{cl}$ ( $\text{K m}^2 \text{W}^{-1}$ )	Depth of still air (mm)
<b>Individual clothing layers</b>		
Underwear (e.g. underpants, T-shirt, slip)	0.03–0.10	0.15–0.52
Footwear (e.g. socks, slippers, boots)	0.02–0.10	0.10–0.52
Shirts/Blouses (e.g. short and sleeve shirt, sweatshirt)	0.15–0.30	0.78–1.55
Trousers (e.g. shorts, trousers, overalls)	0.06–0.28	0.31–1.45
Sweaters/Jackets	0.20–0.35	1.03–1.81
Dresses/skirts	0.15–0.40	0.78–2.07
Outdoor clothing (coat, parka)	0.55–0.70	2.84–3.62

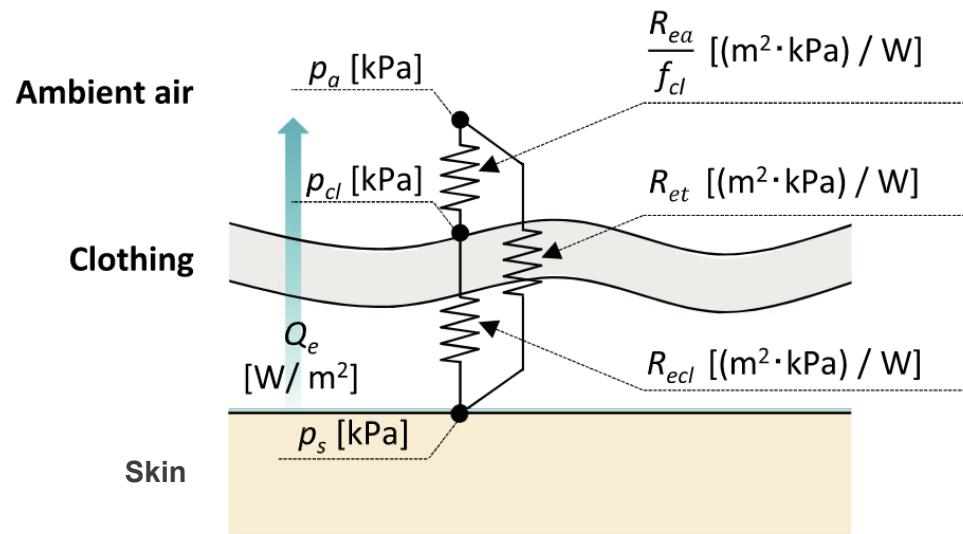
Source: Oke, Urban Climates, p. 393

$$(9-6) \quad f_{cl} = \frac{A_{cl}}{A_{body}} \quad \begin{cases} f_{cl} = 1 + 1.29 \cdot I_{cl} & \text{for } I_{cl} \leq 0.5 \\ f_{cl} = 1.05 + 0.645 \cdot I_{cl} & \text{for } I_{cl} > 0.5 \end{cases}$$

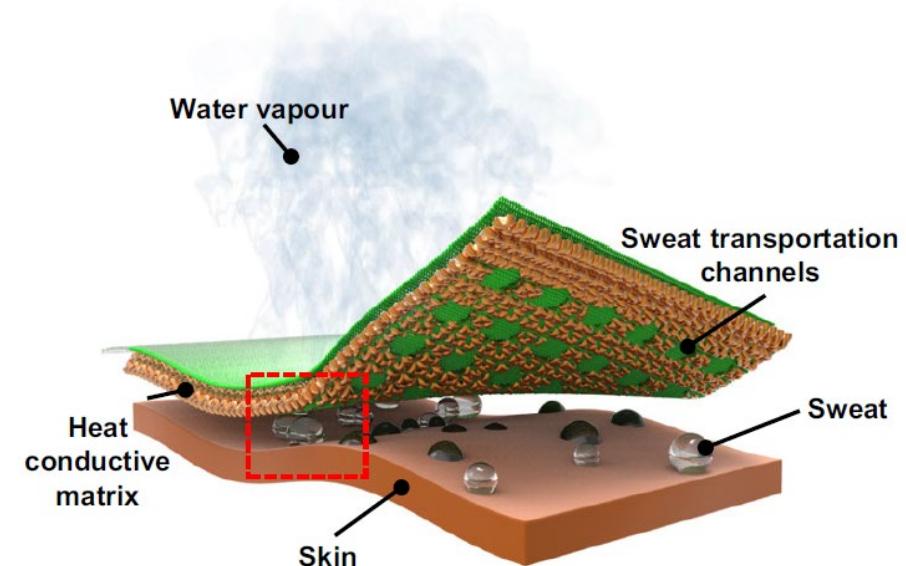
$A_{cl}$  ( $\text{m}^2$ ) – area of the human body covered with clothing

- Various types of clothing vary in their **vapor resistance**  $I_{v,cl}$  ( $\frac{m^2 \cdot Pa}{W}$ ), in material's reluctance to let water vapor pass through.

$I_{v,cl}$ ( $\frac{m^2 \cdot Pa}{W}$ )	Performance
0–6	Very good or extremely breathable. Comfortable at higher activity rate
6–13	Good or very breathable. Comfortable at moderate activity rate
13–20	Satisfactory or breathable. Uncomfortable at high activity rate
20–30	Unsatisfactory or slightly breathable. Moderate comfort at low activity rate
30+	Unsatisfactory or not breathable. Uncomfortable and short tolerance time



Source: Nomoto et al. (2019) 10.1002/2475-8876.12124





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- The **sensible heat flux density**  $Q_H$  ( $W/m^2$ ) occurs by **breathing** and by **convective exchange at the skin surface**
  - The breathing rate is a function of activity. For moderate activities, *less than 5%* of heat loss by breathing from metabolic rate generated.
  - The *majority* of sensible heat transfer occurs via **the outer surface** (mostly covered by clothing).

$$Q_H = h_{conv} \cdot f_{cl} \cdot (T_{cl} - T_a) \quad (9-7)$$

- Convective heat transfer coefficient**  $h_{conv}$  ( $W/m^2K$ ):

- for a standing or walking pedestrian, represented as a vertical cylinder, can be determined using a simplified correlation:

$$h_{conv} = 8.3 \cdot U_a^{0.6} \quad (9-8)$$

$U_a$  ( $\frac{m}{s}$ ) - horizontal wind speed averaged over the height of the body

Validity range:  
 $0.2 < U_a < 4 \text{ m/s}$



Speed (m/s)	Effects
0–1.5	Calm, no noticeable wind
1.6–3.3	Wind felt on face
3.4–5.4	Wind extends light flag; hair is disturbed; clothing flaps
5.5–7.9	Raises dust, dry soil and loose paper; hair disarranged
8.0–10.7	Force of wind felt on body; drifting snow becomes airborne; limit of agreeable wind on land
10.8–13.8	Umbrella used with difficulty; hair blown straight; difficult to walk steadily; wind noise on ears unpleasant; airborne snow above head height
13.9–17.1	Inconvenience felt when walking
17.2–20.7	Generally impedes progress; great difficulty with balance in gusts
20.8–24.4	People blown over by gusts

- Net allwave radiation and sensible heat fluxes at the exterior of clothing *can be combined by summing heat transfer coefficients* and introducing the *operative temperature*  $T_{op}$

$$(9-9) \quad Q^* + Q_H = h \cdot f_{cl} \cdot (T_{cl} - T_{op})$$

$h = h_{conv} + h_{rad}$  - combined heat transfer coefficient

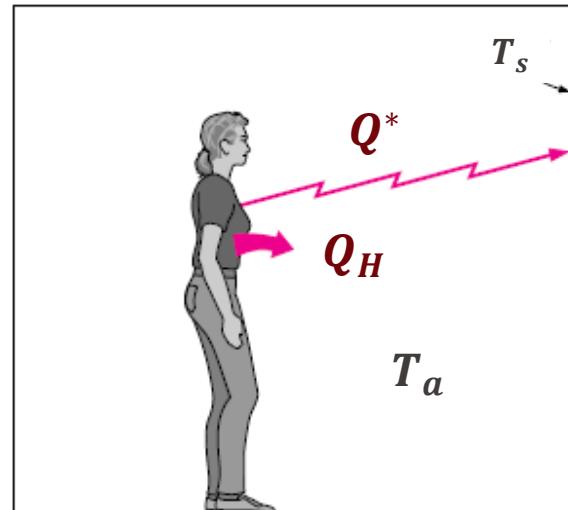
- Operative temperature  $T_{op}$  is the **uniform temperature** of an **enclosure** in which an *occupant* would exchange *the same amount of heat* by **radiation** plus **convection** as *in the actual non-uniform environment*.

$$T_{op} = \frac{h_{conv} \cdot T_a + h_{rad} \cdot T_{mrt}}{h_{conv} + h_{rad}} \quad (9-10)$$

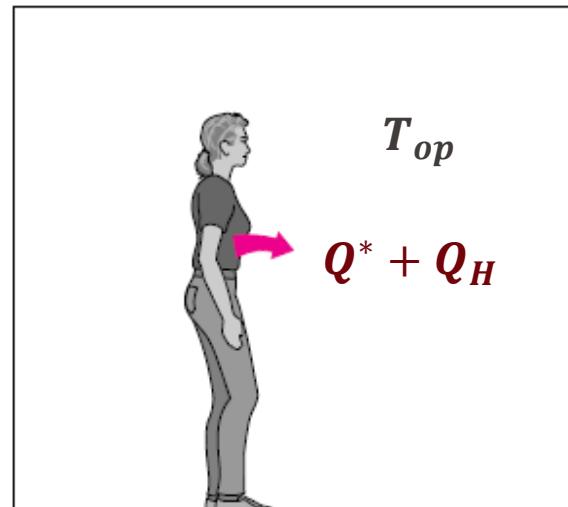
- Radiative heat transfer coefficient:

$$h_{rad} = \epsilon \cdot \sigma \cdot f_{eff} \cdot (T_{cl}^2 + T_{mrt}^2) \cdot (T_{cl} + T_{mrt}) \quad (9-11)$$

- The effective radiation area factor  $f_{eff}$  is 0.7 for a sedentary person, and 0.77 for a standing person



(a) Convection and radiation, separate



(b) Convection and radiation, combined

- **Latent heat exchange** ( $Q_E$ ) occurs via **respiration** and via **the skin** (water vapor diffusion).

- **Latent heat flux via respiration**  $Q_{E,resp}$  ( $W/m^2$ ):

- Exhaled air is close to saturation ( $\varphi \approx 100\%$ ) at body's core temperature ( $t_{cr} \sim 37^\circ C$ )

$$Q_{E,resp} = \dot{V} \cdot \rho_{a,in} \cdot (q_{a,out} - q_{a,in}) \cdot L_v / A_{body} \quad (9-12)$$

- $\dot{V}$  ( $m^3/s$ ) – breathing rate [can be found from tables]. Alternatively, can be determined from the metabolic rate as  $\dot{V} \left( \frac{kg}{h} \right) = 0.006 \cdot M \left( \frac{kcal}{hr} \right)$  as the breathing rate is mainly a function of metabolism.
- $\rho_{a,in}$  ( $kg/m^3$ ) – inhaled air density at  $t_{a,in}$  and humidity
- $q_{a,out}$  ( $kg/kg$ ) – specific humidity of exhaled air (at  $p_{v,sat}$  and  $t_b$ , see Eqn. 9-21b)
- $q_{a,in}$  ( $kg/kg$ ) – specific humidity of inhaled air (considering temperature and relative humidity of inhaled air)
- $L_v$  (kJ/kg) – heat of vaporisation of water (e.g., 2418 kJ/kg at  $35^\circ C$ )
- $A_{body}$  ( $m^2$ ) – body surface area

**Example:** If the inhaled air is  **$20^\circ C$**  and  **$50\% RH$** , and a breathing rate is  **$2.1 m^3/h$**  (moderate activity, average adult), latent heat flux via respiration is  **$59 W/m^2$**  ( $106.4 W$ ).



Human breathing rates by activity level

Level of exertion	Resting ( $m^3 h^{-1}$ )	Light ( $m^3 h^{-1}$ )	Moderate ( $m^3 h^{-1}$ )	Heavy ( $m^3 h^{-1}$ )
Adult female	0.3	0.5	1.6	2.9
Adult male	0.7	0.8	2.5	4.8
Average adult	0.5	0.6	2.1	3.9
Child 6 years	0.4	0.8	2.0	2.4
Child 10 years	0.4	1.0	3.2	4.2

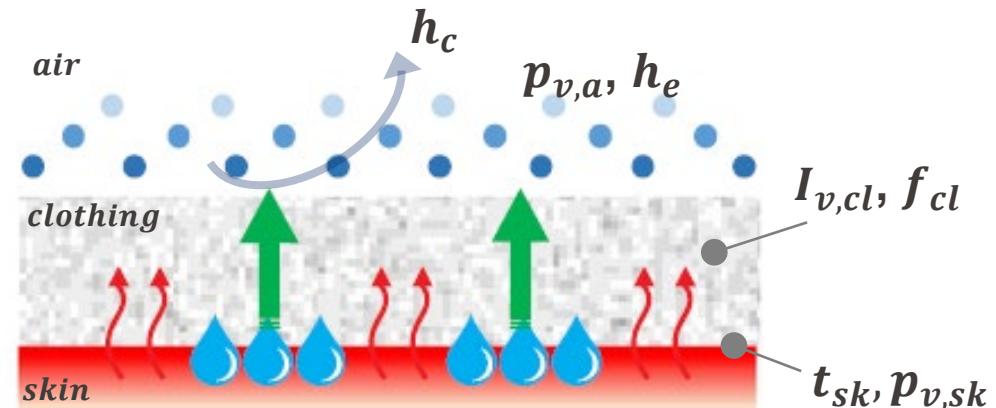
Source: Oke, Urban Climates, p. 387

- Evaporative heat loss at the skin surface ( $W/m^2$ ):

$$Q_{E,sk} = \frac{w \cdot (p_{v,skin} - p_{v,a})}{(I_{v,cl} + \frac{1}{f_{cl} \cdot h_e})} \quad (9-13)$$

- $w$  (-) - skin wettedness (the fraction of wet skin), varies from 0.06 (natural diffusion of water) to 1 (completely wet skin)
- $p_{v,a}$  (kPa) - water vapour pressure in the ambient air temperature
- $p_{v,skin}$  (kPa) - water vapour pressure at the skin (normally assumed to be saturated water vapour pressure  $p_{v,sat}$  at the skin temperature  $t_{sk}$ )
- $I_{v,cl}$  ( $\frac{m^2 \cdot kPa}{W}$ ) – vapour resistance of clothing (typically 0.015  $\frac{m^2 \cdot kPa}{W}$  for regular clothing)
- $f_{cl}$  (-) – clothing factor
- $h_e$  ( $\frac{W}{m^2 \cdot kPa}$ ) - evaporative heat transfer coefficient, linked with convective heat transfer coefficient  $h_{conv}$  via the Lewis number  $LR$  (for typical conditions,  $LR = 16.7 \text{ K/kPa}$ )

$$h_e = LR \cdot h_{conv} \quad (9-19)$$



$$(9-14) \quad w = 0.06 + \frac{Q_{E,rsw}}{Q_{E,max}} \quad \begin{array}{l} \text{Actual regulatory sweat evaporation} \\ \text{Maximum evaporation (Eqn. 9-18 at } w=1) \end{array}$$

$$(9-15) \quad Q_{E,rsw} = M_{rsw} \cdot L_v$$

$$(9-15a) \quad M_{rsw} = 4.7 \cdot 10^{-5} \cdot (t_b - 36.18) \cdot e^{\left(\frac{t_{sk}-33.7}{10.7}\right)}$$

$$(9-15b) \quad t_b = \alpha \cdot t_{sk} + (1 - \alpha) \cdot t_{cr}$$

- $L_v$  (kJ/kg)- heat of vaporisation of water (2430 kJ/kg at 30°C)
- $M_{rsw}$  (kg/s\*m<sup>2</sup>) - rate at which sweat is secreted
- $t_b, t_{sk}, t_{cr}$  (°C) – average body, skin, and core temperature
- $\alpha$  - weighting number (0.2 for thermal equilibrium while sedentary, 0.1 for vasodilation and 0.33 for vasoconstriction)



# CONTENT:

## I. Introduction

- **Outdoor thermal environment**
- **Human thermoregulation and comfort**

## II. Human Energy Balance

- **Human metabolic rate**
- **Radiation budget**
- **Human and clothing properties**
- **Mean radiant temperature ( $T_{mrt}$ )**
- **Sensible heat flux**
- **Evaporative heat flux**

## III. Outdoor Thermal Comfort Indices

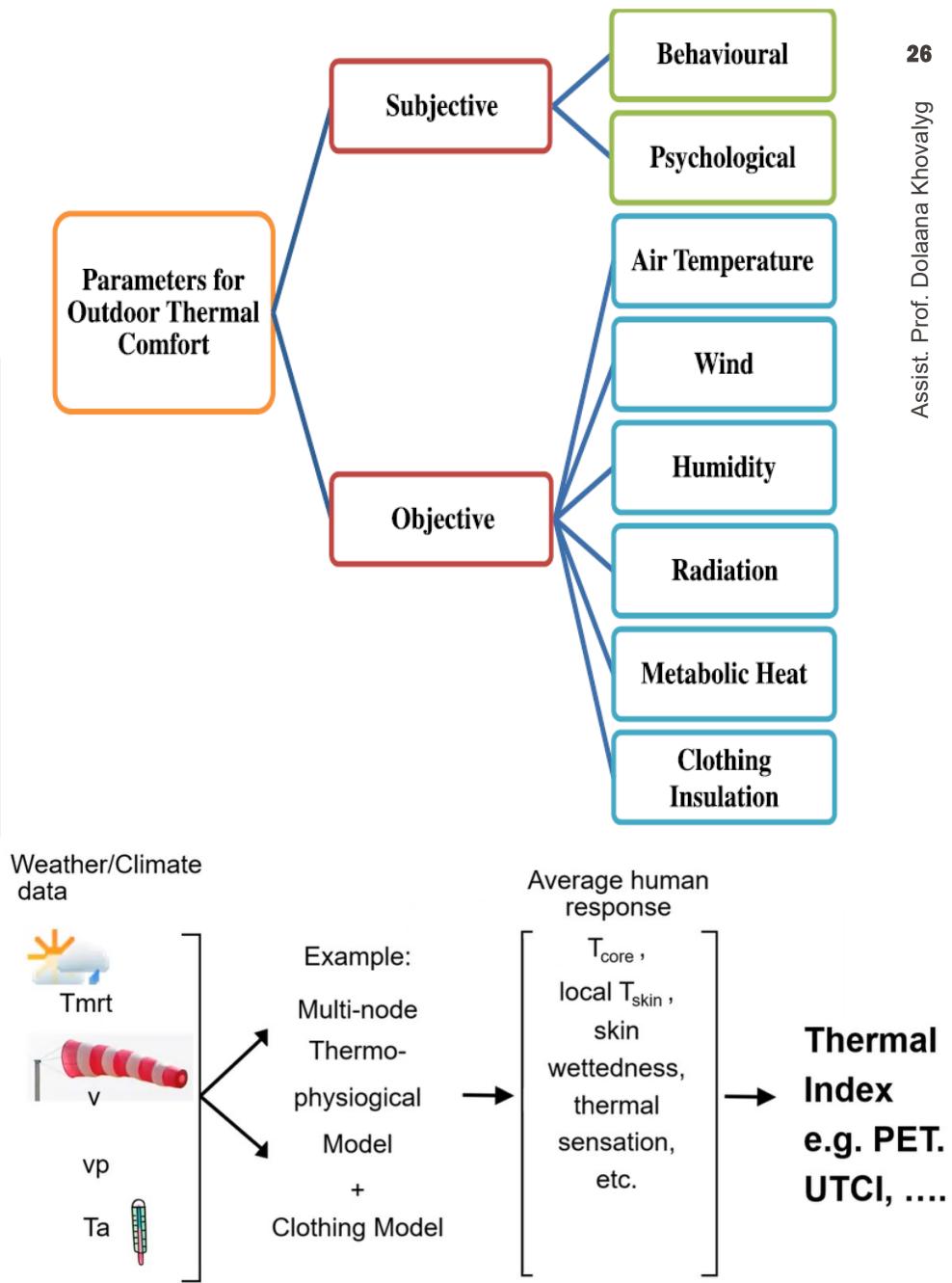
- **Overview of indices**
- **Empirical indices**
- **Indices based on human energy balance (COMFA, PET, UTIC)**

- Multiple indices *linking thermal responses* to measures of **ambient stress** and **body strains** are developed (e.g., PET, WCI, UTCI, etc.)

- Categories of Indices:**

1. Empirical, based on readily available meteorological data (easy computation)
2. Based on measures of thermal strain such as *skin temperature* and *sweat rate* (challenging to measure)
3. Based on the human energy balance (the most comprehensive, requires computational tools and input of actual measured parameters)

- Most of the indices determine **the “equivalent” air temperature** that would exert *the same stress* (or cause *the same strain*) as the conditions to which the body is exposed to providing a **single measure of the thermal environment**.



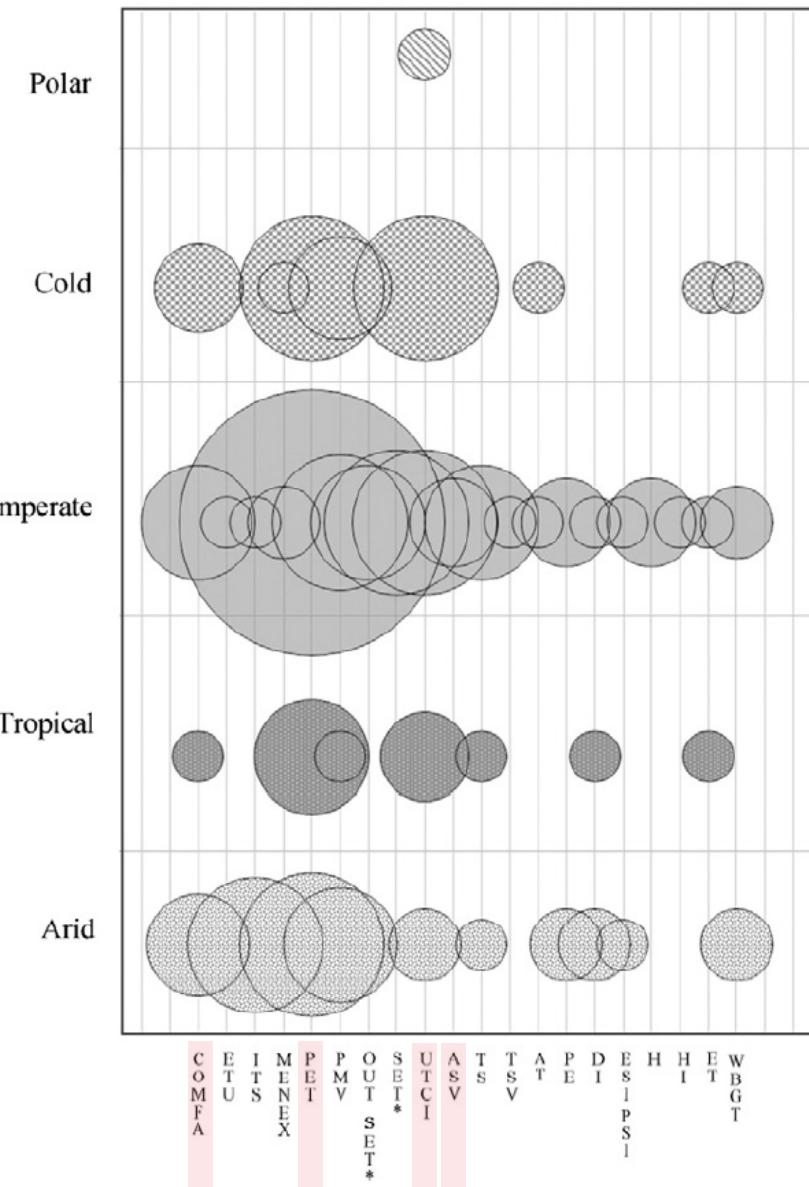
- Indices vary in their ability to analyze the **climate, microclimate, and human characteristics**.
- Many of them are **validated** only for specific regions (climates)

Model	Climate				Microclimate						Human			
	Gr	Ta	RH	Ws	SVF	Dr	Dfr	MRT	St	Gt	Ba	Ga	Ma	Cl
COMFA*	✓	✓	✓	✓		✓	✓		✓	✓	✓	✓	✓	✓ <sup>1</sup>
ETU	✓	✓	✓	✓		✓			✓		✓	✓	✓	✓
ITS	✓	✓	✓	✓		✓	✓			✓	✓	✓	✓	✓
PET <sup>2</sup>	✓	✓	✓	✓					✓				✓	✓
PT	✓ <sup>3</sup>	✓	✓ <sup>3</sup>	✓			✓ <sup>3</sup>	✓ <sup>3</sup>	✓					✓
UTCI	✓	✓	✓	✓					✓					✓ <sup>1</sup>
PMV	✓	✓	✓	✓					✓			✓	✓	
ASV	✓	✓	✓	✓										
AT	✓	✓		✓ <sup>4</sup>										
DI		✓		✓ <sup>5</sup>										
ESI	✓	✓												
ET	✓	✓												
HI	✓	✓												
H	✓	✓												
PE	✓													
RSI	✓		✓ <sup>4</sup>											
THI	✓													
TS	✓	✓	✓	✓					✓					
TSV	✓	✓	✓	✓										
WBGT	✓ <sup>6</sup>	✓	✓ <sup>6</sup>	✓ <sup>6</sup>								✓ <sup>7</sup>		
WCI	✓													

**Gr** – global radiation, **Ta** – air temperature, **RH** – relative humidity, **Ws** – wind speed, **SVF** – sky view factor, **Dr** – direct radiation, **Dfr** – diffuse radiation, **MRT** – mean radiant temperature, **St** – surface temperature, **Gt** – ground temperature, **Ba** - Building's albedo **Ga** – ground albedo, **Ma** – metabolic rate, **Cl** – clothing.

Source: Soccolo et al. (2016) <http://dx.doi.org/10.1016/j.ultraclim.2016.08.004>

Number of references 2000-2016:



# Empirical Models: Actual Sensation Vote

- Actual Sensation Vote is expressed as a *linear equation* based on *onsite monitoring* and questionnaire results (surveying people outdoors).
- Environmental factors (air temperature, global radiation, wind speed, and relative humidity) are *multiplied* by a *numerical coefficient* that varies according to *climate*.
- RUROS project (**Rediscovering the Urban Realm and Open Spaces**, 2004):

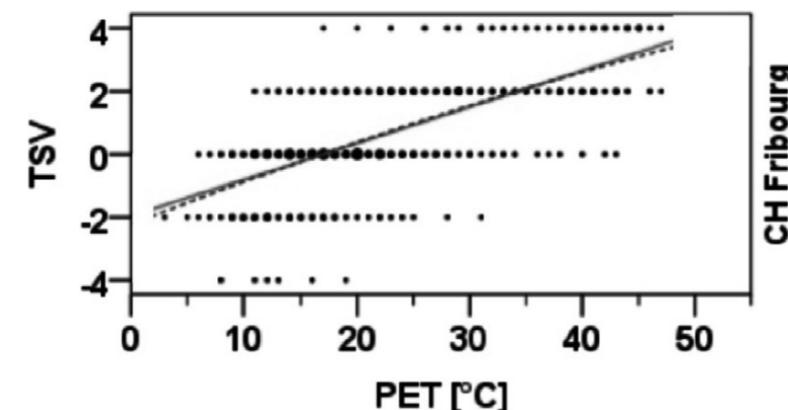
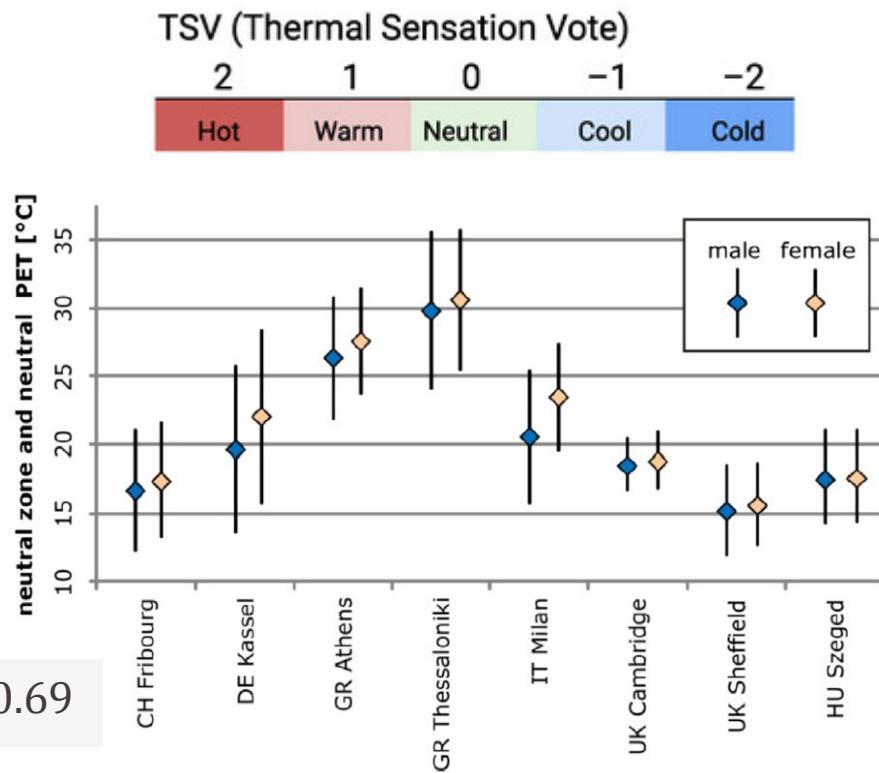
- ASV equation for Fribourg (Switzerland)**

$$(9-16a) \quad ASV = 0.068 \cdot T_a + 0.0006 \cdot K_{\downarrow} - 0.107 \cdot U_a - 0.002 \cdot \varphi_a - 0.69$$

- ASV model for Europe (combined from 7 EU cities)**

$$(9-16b) \quad ASV = 0.049 \cdot T_a + 0.001 \cdot K_{\downarrow} - 0.051 \cdot U_a - 0.002 \cdot \varphi_a - 2.079$$

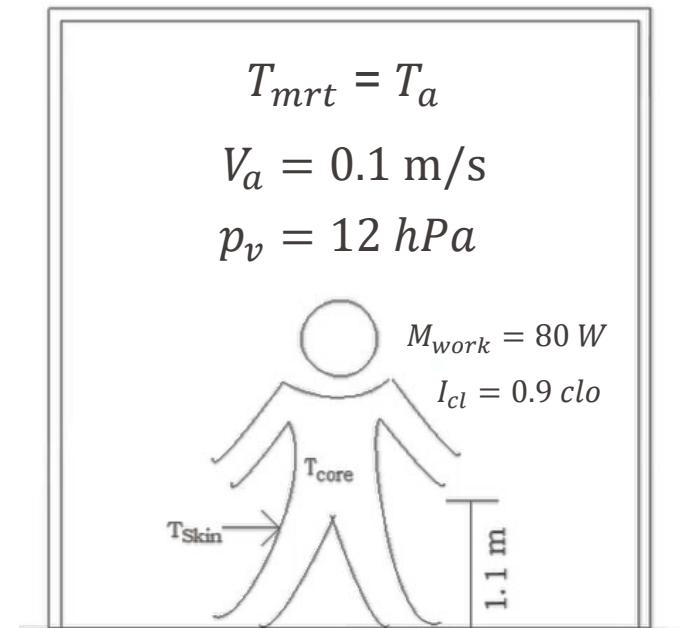
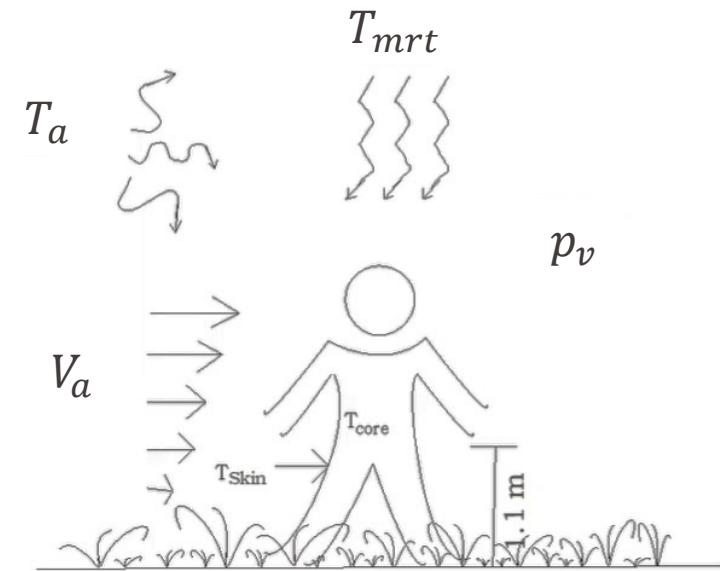
- Empirical models are influenced by *subjectivity* of respondents and by the *transient effect* (response of the person might be based on the thermal exposure prior to the survey), can *become outdated* (due to the local climate change)



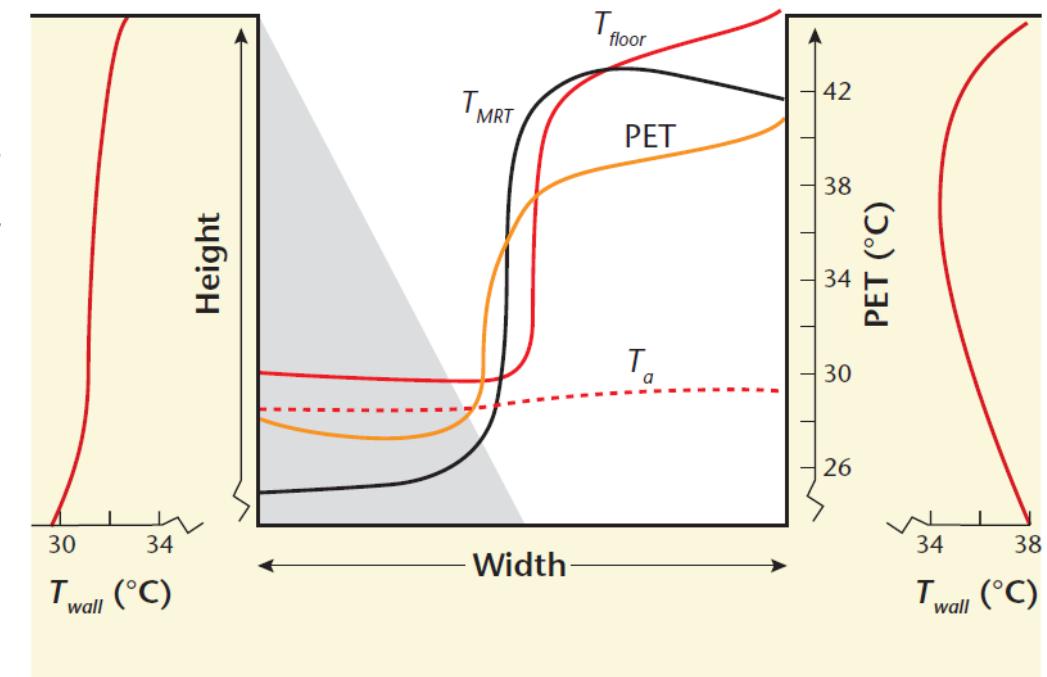
- Physiologically Equivalent Temperature PET (°C) – air equivalent air temperature at which the energy balance for the assumed indoor conditions is balanced by **the same mean skin temperature and sweat rate** as calculated for **the actual outdoor conditions**.

PET (°C)	Thermal Perception	Grade of physical stress
> 41	Very hot	Extreme heat stress
35 – 41	Hot	Strong heat stress
29 – 35	Warm	Moderate heat stress
23 – 29	Slightly warm	Slight heat stress
18 – 23	Comfortable	No thermal stress
13 – 18	Slightly cool	Slight cold stress
8 – 13	Cool	Moderate cold stress
4 – 8	Cold	Strong cold stress
≤ 4	Very cold	Extreme cold stress

- Reference indoor conditions (at 1.1 m):
  - Temperatures:  $T_{mrt} = T_a$
  - Air velocity:  $V_a = 0.1 \text{ m/s}$
  - Water vapour pressure:  $p_v = 12 \text{ hPa}$  (appx.  $\varphi = 50\%$  at  $T_a = 20^\circ\text{C}$ )
  - Human: 1.75 m, 75 kg, 35 y.o.
  - Light activity (metabolism  $M_{work} = 80 \text{ W}$ )
  - Human clothing  $I_{cl} = 0.9 \text{ clo}$



- Street geometry affects the climate experienced by pedestrians
- **Shaded side of the street:** no direct SW radiation, and the bulk of the intercepted LW radiation is sourced from the shaded side of the street, which occupies the larger view factor.
- **Sunlit side of the street:** a pedestrian receives direct-beam irradiance and intercepts more radiation emitted by warm walls.
- **T<sub>mrt</sub>** captures the radical change in the radiation environment, and **PET** follows the path of **T<sub>mrt</sub>**, illustrating the importance of the radiation environment on human (dis)comfort outdoors.

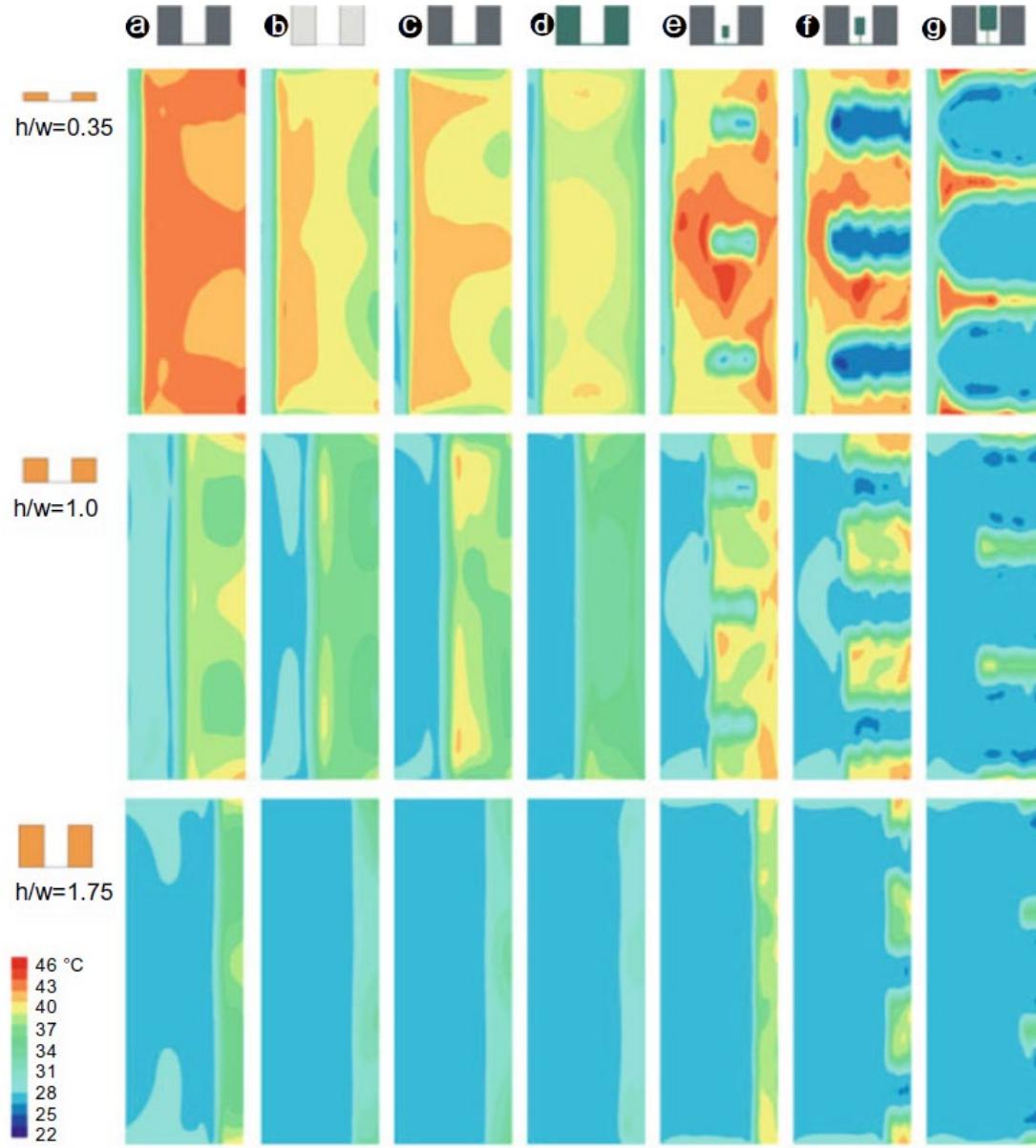


A cross-section of an urban canyon showing simulated variations in wall  $T_{wall}$  and floor  $T_{floor}$  temperatures, air temperature ( $T_a$ ) and mean radiant temperature ( $T_{mrt}$ ). Effect of the shade on PET is demonstrated.

- Outdoor comfort depends on the materials of the urban street canyon (*albedo*), and the presence of vegetation
- Effect of trees:
  - Trees planted in the street canyons decrease the perceived temperatures as they block the solar irradiation.
  - Airing of the canon is weaker, the concentration of air pollutants may increase.

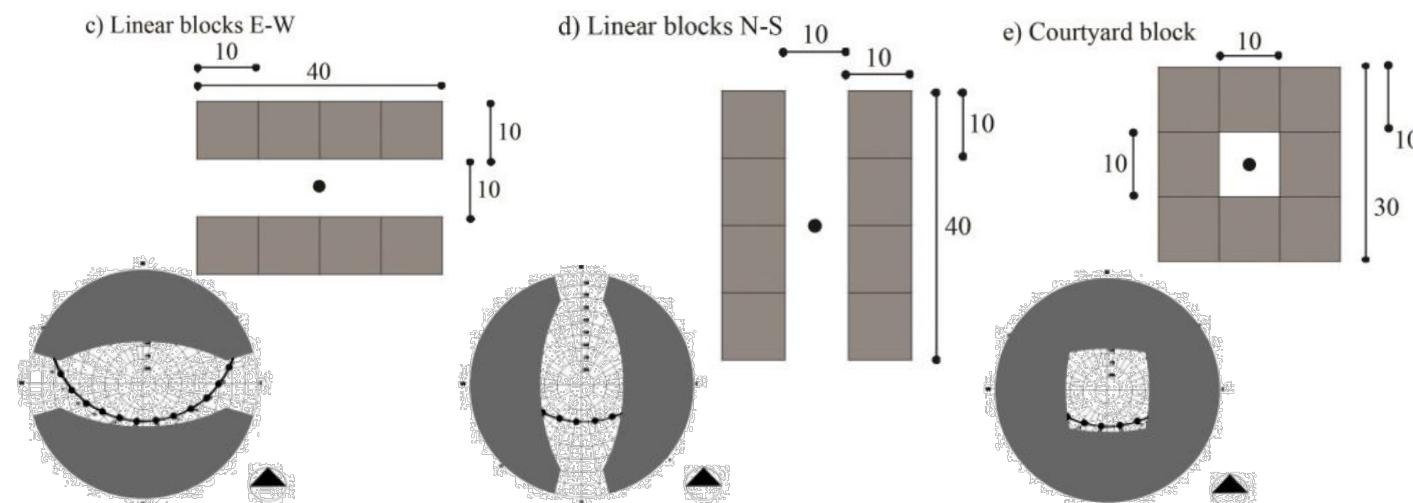
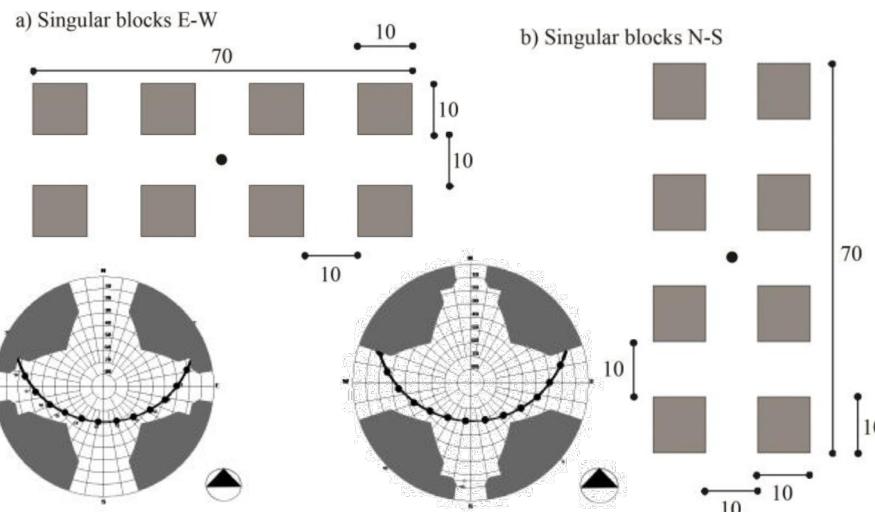
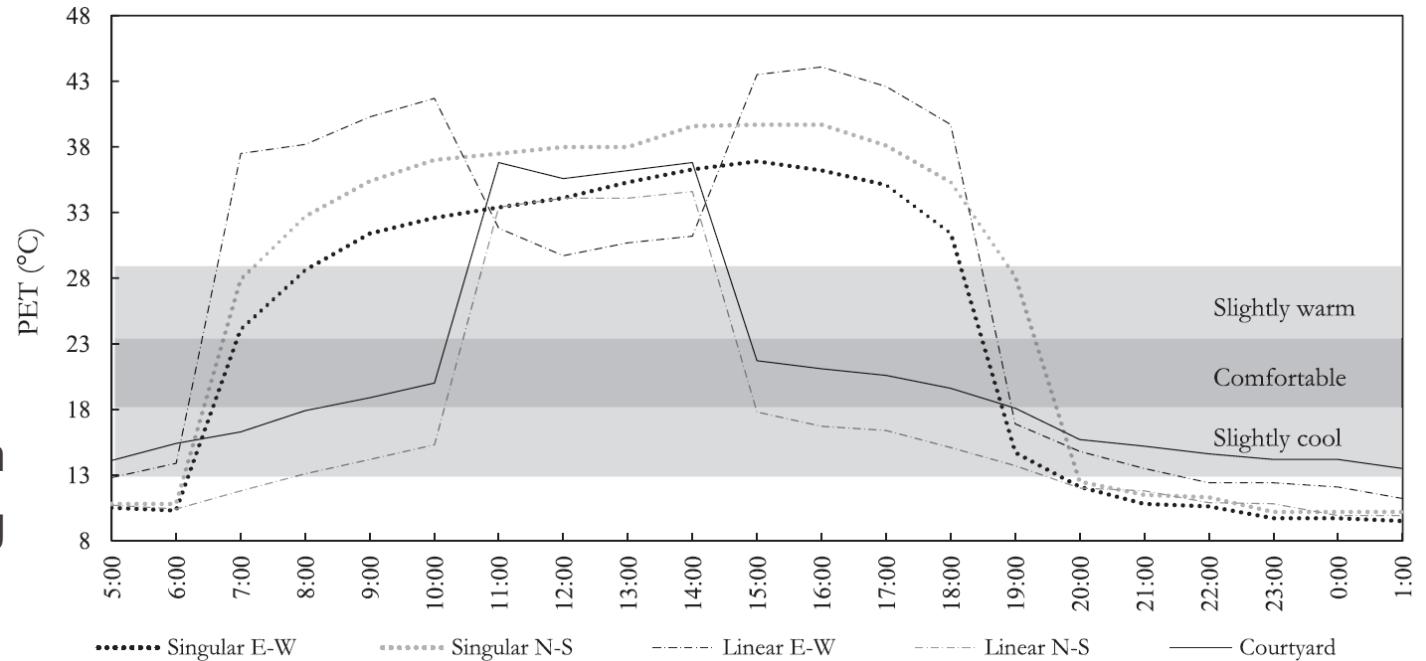
PET in the strip-like street canyons on a clear summer day (1.5 m above the ground):

- Dark canyon surfaces (albedo 0.3)
- Bright canyon surfaces (albedo 0.7)
- Dark canyon surfaces and grassy ground
- Total vegetated surfaces (albedo 0.4)
- f. Dark canyon with grassy ground and trees of different size planted in the middle of canyon



Source: Medved, Building Physics, p. 468

- Case study: Netherlands
- Simulation tool: ENVI-met
- Typical 5 building typologies
- Simulation day: 19/06/2000
- Clear sky (no clouds)
- Analysis of different urban forms on thermal comfort of pedestrians using PET index over 24 hours

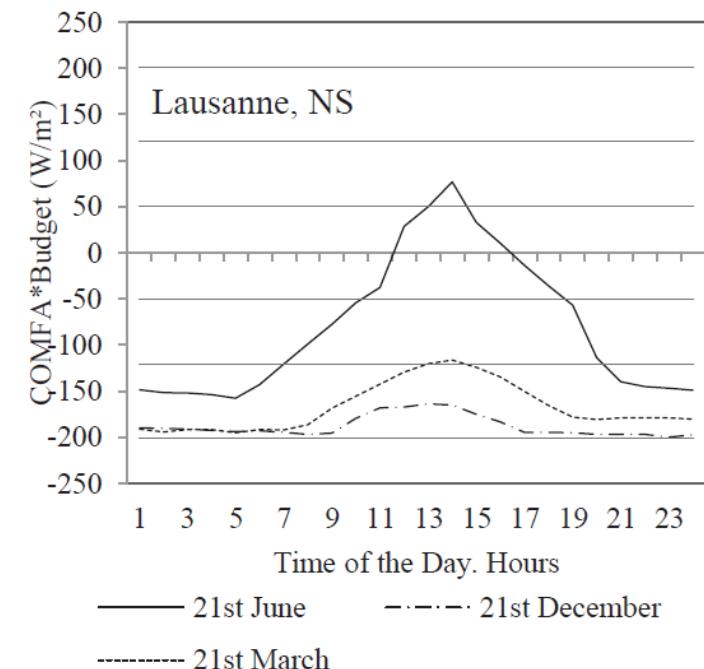
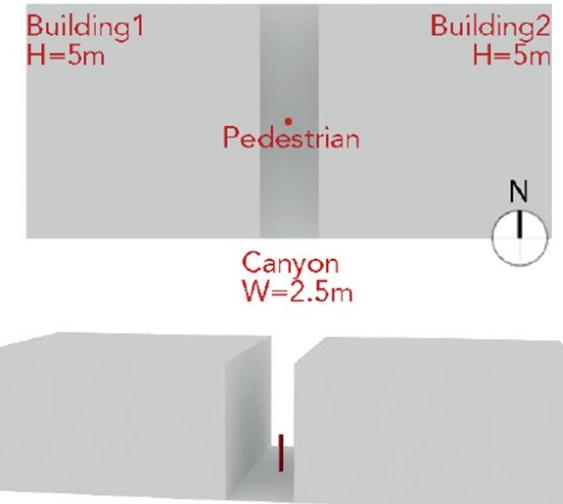


- **COMfort FormulA (COMFA) model** determines the human energy balance **B** ( $W/m^2$ ) based on 4 elements (net radiation budget, metabolism, latent and sensible heat flux). Heat flux due to conduction and heat storage are ignored.

$$B = Q^* + Q_M - Q_H - Q_E \quad (9-18)$$

- Considers adaptive clothing model (based on outdoor conditions)
- Considers the impact of building forms (BVF and GVF)

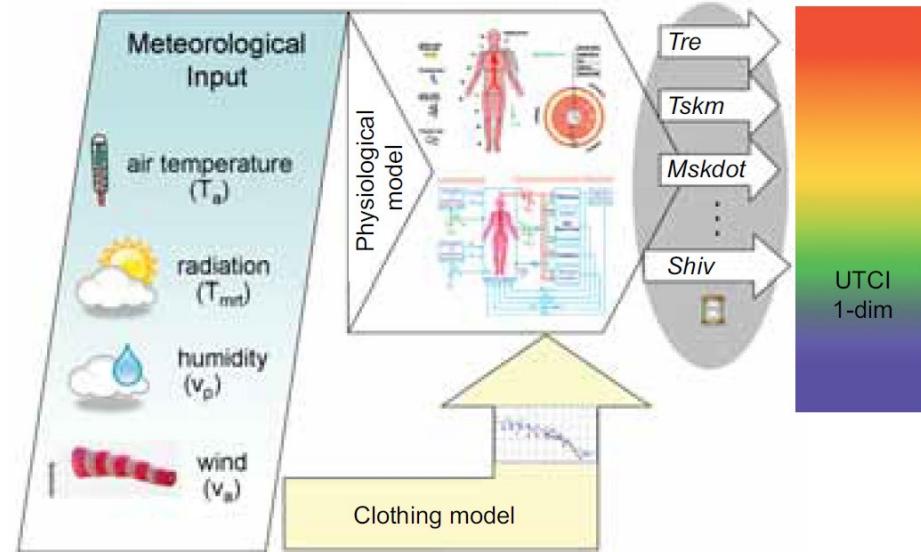
Sensation ratings	Budget ( $Wm^{-2}$ )	Description
-3	$\leq -201$	Cold
-2	-200 to -121	Cool
-1	-51 to -120	Slightly cool
0	-50 to +50	Neutral
1	51 to +120	Slightly warm
2	+121 to +200	Warm
3	$\geq +201$	Hot



- **Universal Thermal Climate Index UTCI** ( $^{\circ}\text{C}$ ) – equivalent air temperature of the reference condition yielding the same dynamic physiological response.
- Human response is computed using a multi-node human thermo-physiology model by Fiala' model
- Adaptive clothing model (based on outdoor env.)
- Developed by the *Int. Society of Biometeorology*

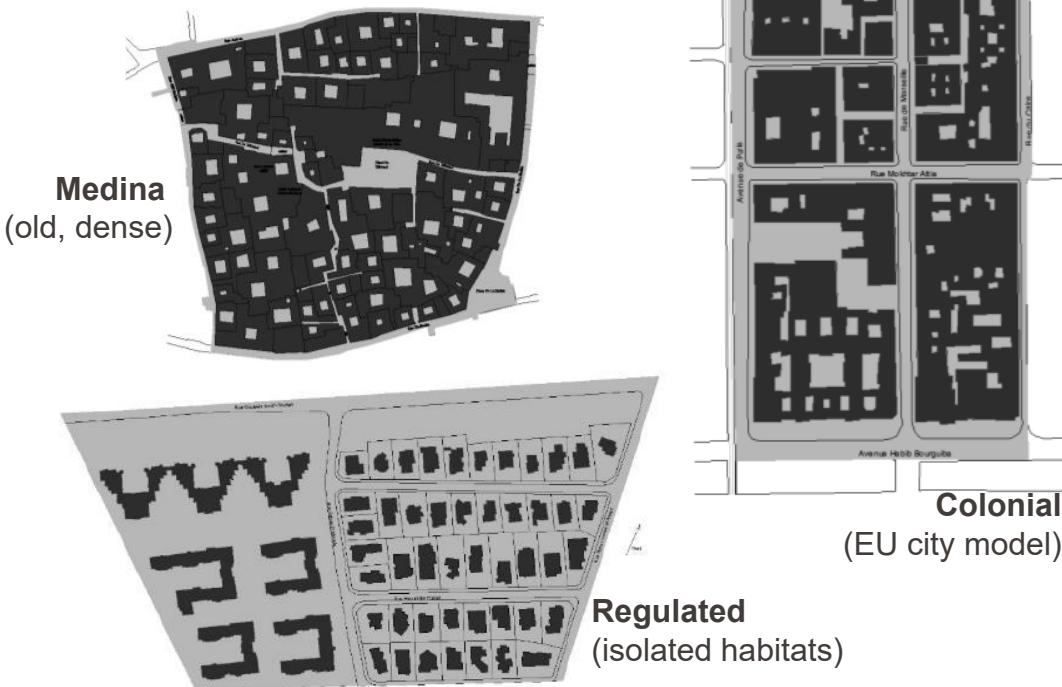
$$(9-17) \quad \text{UTCI}(T_a, T_{mrt}, U_a, p_a) = T_a + \text{Offset}(T_a, T_{mrt}, U_a, p_a)$$

- **Reference conditions:**
  - Temperatures:  $T_{mrt} = T_a$
  - Air velocity (at 10m):  $V_a = 0.5 \text{ m/s}$
  - Relative humidity:  $\varphi = 50\%$  ( $T_a < 29^{\circ}\text{C}$ )
  - Air pressure:  $p_a = 2 \text{ kPa}$  ( $T_a > 29^{\circ}\text{C}$ )
  - Activity: walking at **4 km/h** ( $135 \text{ W/m}^2$ )
  - Human clothing  $I_{cl} = 0.9 \text{ clo}$

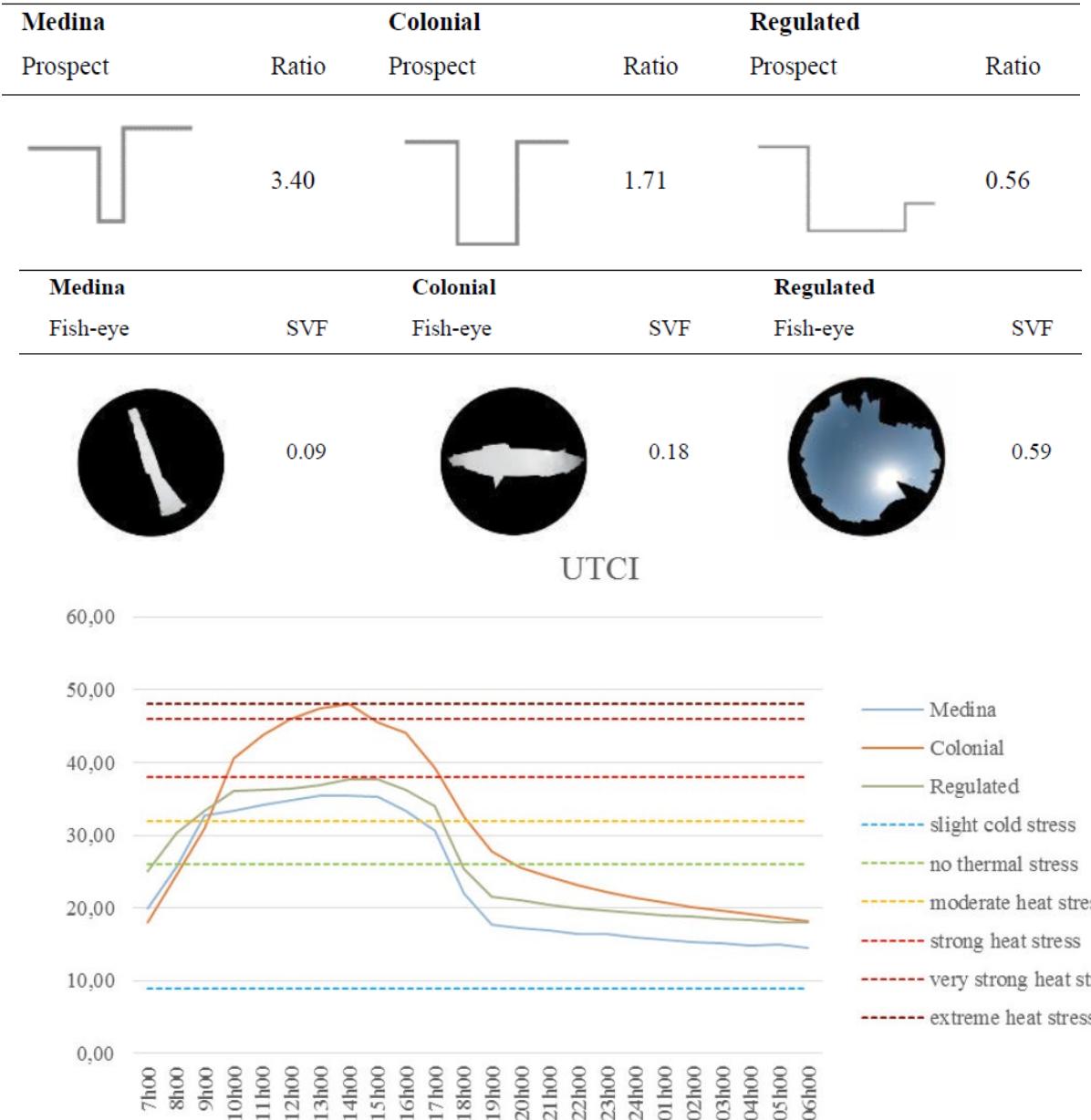


UTCI ( $^{\circ}\text{C}$ )	Thermal Stress category
$\geq +46$	Extreme heat stress
$+38 - +46$	Very strong heat stress
$+32 - +38$	Strong heat stress
$+26 - +32$	Moderate heat stress
$+9 - +26$	No thermal stress
$0 - +9$	Slight cold stress
$-13 - 0$	Moderate cold stress
$-27 - -13$	Strong cold stress
$-40 - -27$	Very strong cold stress
$< -40$	Extreme cold stress

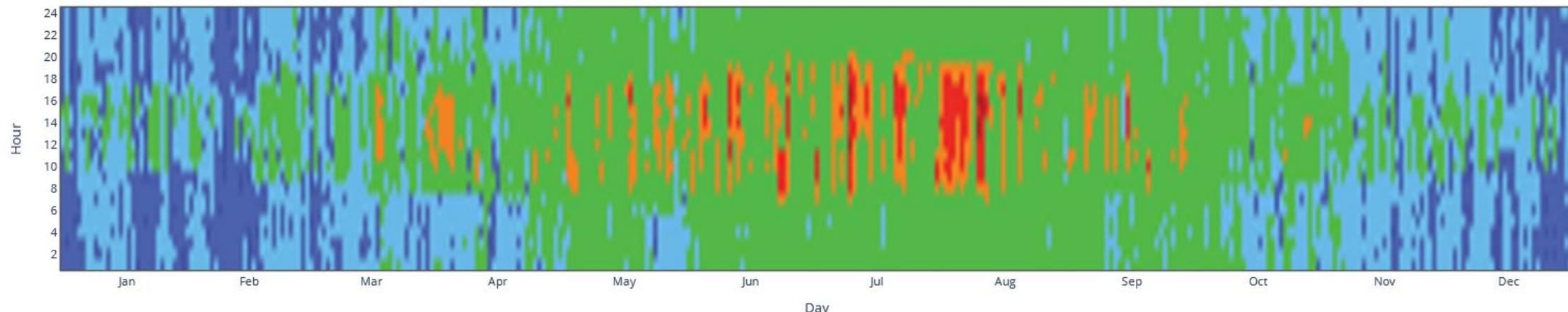
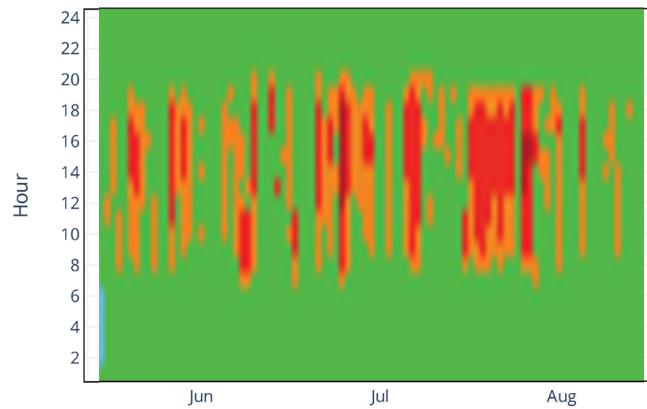
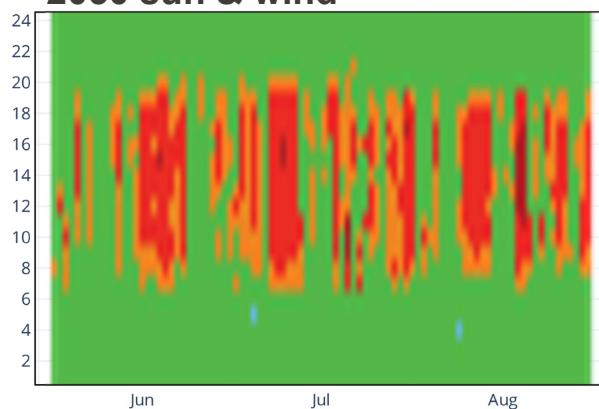
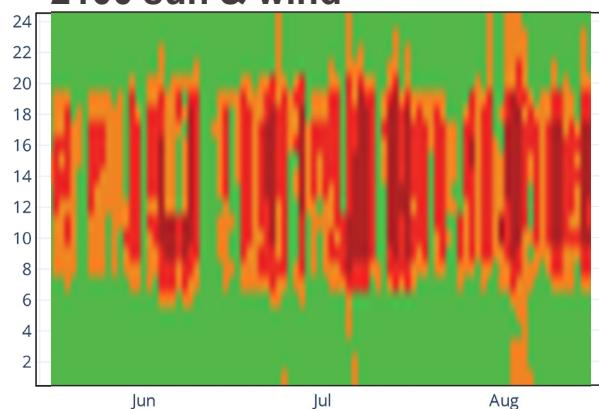
- **Case study:** Tunis, Tunisia
- **Climate:** subtropical Mediterranean
- **Simulation tool:** ENVI-met
- Study of the impact of the geometry of an urban street canyon on outdoor thermal comfort
- Types of fabric studied:



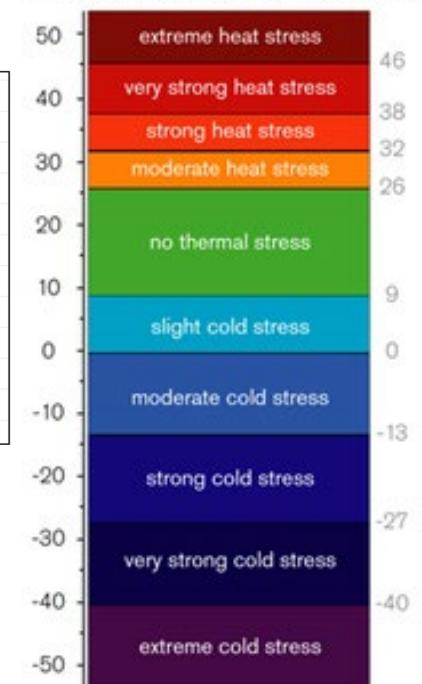
Source: Achour-Younsi et al. (2015), 10.1016/j.sbspro.2015.12.062



UTCI thermal stress: sun &amp; wind 2000-2010

UTCI thermal stress:  
2000-2010 sun & no windUTCI thermal stress:  
2050 sun & windUTCI thermal stress:  
2100 sun & wind

Universal Thermal Climate Index



The percentage of time under thermal stress if we follow the RCP 85 pathway:

- in 2050: will increase by 10.6% in June, 15.8% in July, 20.5% in August
- in 2100: increase by 30.6% in June, 42% in July, and 57.1% in August



**Thank you  
for your attention!**

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